

1985/42. Contouring using the Department of Mines Perkin-Elmer mini-computer. Part A: Small quantities of raw data (Revision 1)

R.G. Richardson

Abstract

The program described here uses a modified version of ACORD (Watson, 1972) for contouring up to 1200 data points without prior gridding. Singularities in the data, which cause a divide by zero error when running the program, are removed by slightly perturbing the x co-ordinate of the data value and then returning to the start of the subroutine. This revision corrects an error in the call of ACORD and modifies the method of perturbation.

THE PROGRAM

NUCNT5 (Appendix 1)

This program was written for contouring gravity data, but any data in a suitable format can be contoured. The program prompts for commands on logical unit 3, reads commands on logical unit 5, and reads the data from logical unit 2. Logical unit 7 is a temporary work-file and should have a record length of 80 characters.

Control data read from logical unit 5 is:

- | | | |
|------------------|-----|---|
| XMIN | - | the western boundary of the area to be contoured (km) |
| XMAX | - | the eastern boundary of the area to be contoured (km) |
| YMIN | - | the southern boundary of the area to be contoured (km) |
| YMAX | - | the northern boundary of the area to be contoured (km) |
| TITLE | - | the title for the map followed by & |
| CONTLOW | - | the minimum contour value |
| CONTHIGH | - | the maximum contour value |
| CONTOUR INTERVAL | - | the contour interval |
| NPT | - | should be set to a value between 0 and 6. The value is not, however, used |
| NTHK | - | every NTHK contour starting at CONTLOW will be made thicker. If NTHK = 0 no contours will be thickened. |
| IOPT | - | select the functions desired from the program |
| | (a) | IOPT = 0
draw contours only |
| | (b) | IOPT = 1
draw contours and mark data points |
| | (c) | IOPT = 2
draw contours, mark data points and write data values at the data points. |
| SCALE | - | the plotting scale. e.g. 50 000.
The labelling used depends on the value of SCALE. If the map will not plot on the available paper width, a new scale will be requested. |

Data input from logical unit 2 is;

SURVNO, STATNO, X, Y, BA - format (I5, 1X, I4, 2 F 9.1, 36X, F8.2) where SURVNO is the survey number
 STATNO is the station number within the survey
 X, Y are the east and north co-ordinates of the data point in metres (X, Y in the range 0.0 to 700000).
 BA is the data value.

The program should be given no more than 1200 data points to contour. The contours are not labelled and are drawn as short, widely dispersed segments so plotting times may be very long.

The sample plots took 4.7 seconds of processor time to generate the plot file for the 57 point data set (Appendix 2) and 157.2 seconds for the 567 point data set (Appendix 1).

REFERENCE

WATSON, D.F. 1982. ACORD: automatic contouring of raw data. *Computers and Geosciences*. 8:97-101.

[25 July 1985]

APPENDIX 1
Program NUCNT5

```
L NUCNT5  
AS 2, @1. DAT, ER0  
AS 3, CON:  
AS 5, CON:  
TEMPFILE 7, IN, 80  
ST  
#EXIT
```

4/17

```

$TITL NUCNT5 - A PROGRAM FOR CONTOURING SMALL QUANTITIES OF RAW DATA
C LU 2 ORIGINAL FIELD DATA
C LU 3 PROMPTS FOR DATA ENTRY
C LU 5 UNIT FROM WHICH MAP SCALE, CONTOUR RANGE AND INTERVAL ARE READ
C LU 7 A TEMPORARY WORK FILE
C PRECISION MAY BE A PROBLEM - HENCE THE USE OF REAL*8
  DIMENSION AMAP(1203,3), TTLE(18), CONT(50)
  REAL*8 AMAP, CONT
  COMMON /TRFORM/ SFACT
  LOGICAL PNUP, THICK, LABL
  INTEGER*2 SURVEY(50), STRING
C SFACT IS
C THE SCALE FACTOR TO CONVERT FROM CONTOUR COORDS TO PLOTTER INCHES
  REWIND 7
C TEMP FILE
  WRITE(3,102)
102 FORMAT(' XMINNN XMAXXX IN KM')
  READ(5,*) XMIN, XMAX
  WRITE(3,104)
104 FORMAT(' YMINNN YMAXXX IN KM')
  READ(5,*) YMIN, YMAX
  WRITE(3,106)
106 FORMAT(' MAP TITLE - TERMINATE BY &')
  READ(5,107) TTLE
107 FORMAT(18A4)
  SPACE=1.0
  WRITE(7,108) XMIN, XMAX, YMIN, YMAX, SPACE, TTLE
108 FORMAT(SF10.3/18A4)
C READ THE LIMITS AND TITLE AND PUT IN TEMP FILE TO ALLOW
C USE OF BORDER
  CALL DATAIN(AMAP, NX, XMIN, XMAX, YMIN, YMAX, FXMIN, FYMIN)
C READ THE DATA FILE
  CALL BORDER(NUMCON, ABOT, AINTT, TTLE, SURVEY, NPT,
    NTHK)
C GET ALL ARGUMENTS AND DRAW FRAME
  CALL PLOT(0.0, 0.0, 0.0, 0.0)
  XTMP=FXMIN-XMIN
  YTMP=FYMIN-YMIN
  CALL XFORM(XTMP, YTMP)
  CALL PLOT(XTMP, YTMP, -3)
C SET THE ORIGIN AS THE SOUTH-WEST CORNER OF THE DATA
  DO 20 I=1, NUMCON
    CONT(I)=ABOT
    ABOT=ABOT+AINTT
  20 CONTINUE
C STORE CONTOUR VALUES
  WRITE(3,999) NX
999 FORMAT(' NO OF POINTS', I6)
  CALL ACORD(AMAP, NX+3, NUMCON, CONT, NTHK)
  CALL RSTR(2)
  END
  SUBROUTINE DATAIN(AMAP, NX, XMIN, XMAX, YMIN, YMAX, FXMIN, FYMIN)
  DIMENSION AMAP(1203,3)
  REAL*8 AMAP
  NX=4
C FIRST VALUE IS TO BE IN POSITION 4 FOR ACORD
  FXMIN=9.9E9
  FYMIN=FXMIN
C LOOKING FOR THE ACTUAL X AND Y MIN COORD FOR THE DATA SELECTED

```

```

      FZMIN=FXMIN
      FZMAX=-FZMIN
C USED TO GET THE DATA RANGE
      REWIND 2
      10 READ(2,100,END=110) XTMP, YTMP, ZTMP
      100 FORMAT(10X, 2F9. 1, 36X, F8. 2)
          XTMP=XTMP*0. 001
          YTMP=YTMP*0. 001
C CONVERT TO KM
          IF (XTMP .LT. XMIN .OR. XTMP .GT. XMAX .OR. YTMP .LT. YMIN
              .OR. YTMP .GT. YMAX) GOTO 10
C DATA POINT NOT WITHIN THE SELECTED AREA
          IF (NX .GT. 4) THEN
              NUP=NX-1
              DO 20 I=1, NUP
                  IF (DABS(AMAP(I, 1)-XTMP) .LT. 0. 0015 .AND. DABS(AMAP(I, 2)-YTMP)
                      .LT. 0. 0015) GOTO 10
C TAKE THE FIRST OF CLOSE VALUES
              20 CONTINUE
                  ENDIF
                  FXMIN=AMIN1(FXMIN, XTMP)
                  FYMIN=AMIN1(FYMIN, YTMP)
                  FZMIN=AMIN1(FZMIN, ZTMP)
                  FZMAX=AMAX1(FZMAX, ZTMP)
C FIND THE RANGE OF THE DATA VALUES
                  AMAP(NX, 1)=XTMP
                  AMAP(NX, 2)=YTMP
                  AMAP(NX, 3)=ZTMP
                  NX=NX+1
                  IF (NX .GT. 1203) PAUSE 'TOO MANY DATA POINTS'
                  GOTO 10
      110 NX=NX-4
          WRITE(3, 200) FZMIN, FZMAX
      200 FORMAT(' RANGE OF INPUT DATA', F10. 4, ' TO', F10. 4)
          RETURN
          END
$INCLUDE BORDCNT. FTN, -
$INCLUDE ACORD. FTN, -

```

```

SUBROUTINE XFORM(A,B)
COMMON /TRFORM/ SFACT
A=A*SFACT
B=B*SFACT
RETURN
END
SUBROUTINE BORDER(NUMCON, ABOT, AINTT, TITLE, SURVEY, NPT,
. NTHK)
COMMON /TRFORM/ SFACT
DIMENSION TITLE(18)
INTEGER*2 SURVNO, NSURV, SURVEY(50), STATNO, AOK, YES, NO
DOUBLE PRECISION XMIN, XMAX, YMIN, YMAX
INTEGER*4 IXMIN, IXMAX, IYMIN, IYMAX, SPCE, DFACT, TXSP, DX, DY,
. IFXMIN, IFXMAX, IFYMIN, IFYMAX, XSP, YSP
LOGICAL SURV, LABEL, METRES, LINE
DATA YES/1HY/, NO/1HN/
REWIND 7
C REWIND GRIDDED DATA
READ(7,101) XMIN, XMAX, YMIN, YMAX, SPACE, TITLE
101 FORMAT(5F10.3/18A4)
WRITE(3,108)
108 FORMAT(' CONTLOWWW CONTHIGHH')
READ(5,*) ABOT, ATOP
WRITE(3,105)
105 FORMAT(' CONTOUR INTERVAL')
READ(5,*) AINTT
9 WRITE(3,106)
106 FORMAT(' NUMBER OF PLACES AFTER DEC. PT. ON CONTOUR LABELS')
READ(5,*) NPT
IF (NPT .GT. 6) GOTO 9
C TOO MANY PLACES
IF (NPT .LE. 0) NPT=-1
C IF DONT WANT DECIMAL PLACES DONT WANT DEC. PT.
22 WRITE(3,110)
110 FORMAT(' EVERY N TH. CONTOUR HEAVY')
READ(5,*) NTHK
IF (NTHK .LT. 0) GOTO 22
C MAKE EVERY NTHK CONTOUR THICK
WRITE(3,103)
103 FORMAT(' OPTIONS' /
. ' 0 CONTOURS ONLY' /
. ' 1 STATION LOCATIONS' /
. ' 2 STATION NUMBERS')
READ(5,*) IOPT
CALL INITAL(9, 200, 36, 0, 0, 0)
NSURV=1
C COUNTER FOR NUMBER OF SURVEYS
NUMCON=((ATOP-ABOT)/AINTT)+1.0
C NUMBER OF CONTOURS
SURV=.FALSE.
C
XMIN=XMIN*1000.0D00
IXMIN=XMIN
XMAX=XMAX*1000.0D00
IXMAX=XMAX
C CONVERT TO METRES
YMIN=YMIN*1000.0D00
IYMIN=YMIN
YMAX=YMAX*1000.0D00

```

```

      IYMAX=YMAX
C CONVERT TO METRES
102 WRITE(3,100)
100 FORMAT(' SCALE E. G. 50000. ')
      READ(5,*) SCALE
      FACT=1. E+2/(2. 54*SCALE)
C THE FACTOR TO CONVERT FROM GRID METRES TO PLOTTER INCHES
      SFACT=FACT*1000. 0
C TO CONVER FROM GRID KM TO PLOTTER INCHES
      LABEL=. TRUE.
      METRES=. TRUE.
      IF (SCALE .LE. 2001. ) GOTO 851
      IF (SCALE .LE. 5001. ) GOTO 852
      IF (SCALE .LE. 25005. ) GOTO 853
      IF (SCALE .LE. 100010. ) GOTO 854
C
C COPE WITH SCALE GREATER THAN 100000. HERE
      METRES=. FALSE.
      DFACT=10000
      SPCE=100000
      TXSP=10000
      GOTO 855
C
C SCALE .LE. 100000, SCALE .GT. 25000
854 METRES=. FALSE.
      DFACT=1000
      TXSP=1000
      SPCE=10000
      GOTO 855
C
C SCALE .LE. 25000, SCALE .GT. 5000
853 DFACT=250
      TXSP=250
      SPCE=1000
      GOTO 855
C
C SCALE .LE. 5000, SCALE .GT. 2000
852 DFACT=100
      TXSP=100
      SPCE=500
      GOTO 855
C
C SCALE .LE. 2000
851 DFACT=100
      LABEL=. FALSE.
      TXSP=10
      SPCE=100
855 CONTINUE
      IFXMIN=((IXMIN+1)/DFACT)*DFACT
      FXMIN=IFXMIN
      IFXMAX=((IXMAX+DFACT-1)/DFACT)*DFACT
      FXMAX=IFXMAX
      IFYMIN=((IYMIN+1)/DFACT)*DFACT
      FYMIN=IFYMIN
      IFYMAX=((IYMAX+DFACT-1)/DFACT)*DFACT
      FYMAX=IFYMAX
C GET THE RANGES AND ROUND UP AND DOWN TO THE NEAREST PIP
C GET THE MAXIMUM Y VALUE TO WORK OUT IF THE PLOT CAN POSSIBLY
C FIT ON THE PAGE
      YTMP=FYMAX

```


9/17

```

      IF (DX .GE. IFXMIN) GOTO 12
C DRAWN PIPS ALONG TOP
C
  14 YTMP=DY
      CALL GDFORM(YTMP, FYMIN, FACT)
      CALL PLOT(0., YTMP, 1)
      CALL PLOT(-0.1, YTMP, 1)
      CALL PLOT(0., YTMP, 1)
      DY=DY-TXSP
      IF (DY .GE. IFYMIN) GOTO 14
C DRAWN PIPS DOWN L. H. S.
      CALL PLOT(-0.75, -2.0, 3)
      CALL PLOT(XUP, -2.0, 2)
      CALL PLOT(XUP, YUP, 1)
      CALL PLOT(-0.75, YUP, 1)
      CALL PLOT(-0.75, -2.0, 1)
C DRAW FRAME
      CALL PENUP
      CALL PWRITE(0.5, -1.0, 0.28, 0., TITLE)
C THE TITLE IS PACKED BY THE READ
C WRITE THE TITLE
      ENCODE(SURVEY, 301) AINTT
  301 FORMAT('CONTOUR INTERVAL', F8.2, '&')
      DECODE(SURVEY, 302) TITLE
  302 FORMAT(1SA4)
      CALL PWRITE(1.5, -1.75, 0.14, 0., TITLE)
C SET UP THE CONTOUR INTERVAL AND WRITE
      IF (IOPT .EQ. 0) GOTO 24
C SKIP IF NOT PLOTTING STATIONS
C
C NOW TO GO THROUGH THE DATA
      REWIND 2
C REWIND RAW DATA FILE
  30 READ(2, 104, END=50) SURVNO, STATNO, X, Y
  104 FORMAT(I5, 1X, I4, 2F9.1)
      IF (X .LT. XMIN .OR. X .GT. XMAX .OR. Y .LT. YMIN
        .OR. Y .GT. YMAX) GOTO 30
C CHECK TO SEE IF IN AREA
      IF (SURV) GOTO 53
      SURV=.TRUE.
      SURVEY(1)=SURVNO
  53 CONTINUE
      DO 15 ISYMB=1, NSURV
      IF (SURVEY(ISYMB) .EQ. SURVNO) GOTO 20
C ALREADY KNOW THIS NUMBER
  15 CONTINUE
      NSURV=NSURV+1
      ISYMB=NSURV
      SURVEY(NSURV)=SURVNO
C ADD NEW SURVEY NUMBER TO INDEX
  20 CONTINUE
      ASURV=STATNO
C GOT STATION NUMBER ALMOST AS AN INTEGER
      CALL GDFORM(X, FXMIN, FACT)
      CALL GDFORM(Y, FYMIN, FACT)
      CALL PLOT(X, Y, 1)
      CALL FACTOR(FACTMK)
      IF (ISYMB .GT. 14) ISYMB=14
C ONLY HAVE 14 SYMBOLS AVAILABLE
      CALL MARKER(ISYMB)

```

10/17

```

CALL FACTOR(1.)
IF (IOPT .EQ. 1) GOTO 30
C ONLY WANTED THE MARKER
IF (IOPT .EQ. 2) CALL
NUMBER(X+0.07, Y, FACTMK*0.07, ASURV, 0., -1)
GOTO 30
C PLOTTED AND LABELLED STATION
50 CONTINUE
C END OF RUN WHEN GET TO HERE SO TIDY UP A LITTLE
IF (.NOT. SURV) GOTO 24
C NO STATIONS IN AREA
IF (NSURV .EQ. 1 .AND. SURVEY(1) .EQ. 0) GOTO 24
C HAD DATA WITHOUT SURVEY NUMBERS
X=0.5
Y=-1.2
DO 51 I=1, NSURV
IMIN=12000
DO 52 J=1, NSURV
IF (SURVEY(J) .EQ. 0) GOTO 52
C ALREADY AND PRINTED IN ORDER
IF (SURVEY(J) .GT. IMIN) GOTO 52
C ALREADY LOOKING AT AN EARLIER SURVEY
IMIN=SURVEY(J)
ISYMB=J
52 CONTINUE
CALL PLOT(X, Y, 1)
J=ISYMB
IF (ISYMB .GT. 14) ISYMB=14
CALL MARKER(ISYMB)
ASURV=IMIN
CALL NUMBER(X+0.15, Y-0.07, 14, ASURV, 0., -1)
SURVEY(J)=0
X=X+1.0
C AND SPACE ALONG A BIT
51 CONTINUE
24 CONTINUE
XTMP=XMIN
YTMP=YMIN
CALL GDFORM(XTMP, FXMIN, FACT)
CALL GDFORM(YTMP, FYMIN, FACT)
CALL PLOT(XTMP, YTMP, 1)
SFACT=SFACT*SPACE
CALL PLOT(SFACT, SFACT, 0)
C GET CONVERSION FROM CONTOUR COORDS TO PLOTTER INCHES
C AND RESET ORIGIN
RETURN
END
SUBROUTINE GDFORM(X, XBASE, FACT)
C FIND THE POSITION OF X RELATIVE TO XBASE IN PLOTTER INCHES
C AND RETURNS THE ANSWER IN X!!!!!!!!!!!!
X=(X-XBASE)*FACT
RETURN
END
SUBROUTINE XLABEL(IX, YMIN, YMAX, FACT, XT, LABEL, LINE, METRES)
LOGICAL LABEL, LINE, METRES
REAL TITLE(2)
DATA TITLE/3HM E, 4HKM E/
CALL PLOT(XT, -0.1, 1)
IF (.NOT. LABEL .AND. .NOT. LINE) GOTO 10
C ONLY WANT PIP

```

```

IIX=IX
IF (.NOT. METRES) IIX=IIX/1000
CALL NUMPRT(XT-0.035, -0.15, IIX, 270.)
IF (.NOT. LINE) GOTO 10
CALL WHERE(XX, YY, AX)
C FIND THE PEN
CALL MOVREL
IF (METRES) CALL SYMBOL(XX, YY, 0.07, TITLE(1), 270., 3)
IF (.NOT. METRES) CALL SYMBOL(XX, YY, 0.07, TITLE(2), 270., 4)
CALL MOVABS
YY=YMAX
CALL GDFORM(YY, YMIN, FACT)
CALL PLOT(XT, YY+0.1, 1)
CALL PENDN
10 CALL PLOT(XT, 0., 1)
RETURN
END
SUBROUTINE YLABEL(IY, XMIN, XMAX, FACT, YT, LABEL, LINE, METRES)
LOGICAL LINE, LABEL, METRES
REAL TITLE(2)
DATA TITLE/3HM N, 4HKM N/
C USE FOR LABELLING IN SYMBOL
X=XMAX
CALL GDFORM(X, XMIN, FACT)
CALL PLOT(X+0.1, YT, 1)
IF (.NOT. LABEL .AND. .NOT. LINE) GOTO 10
C ONLY WANTED PIP
IIY=IY
IF (.NOT. METRES) IIY=IIY/1000
CALL NUMPRT(X+0.15, YT-0.035, IIY, 0.0)
IF (.NOT. LINE) GOTO 10
CALL WHERE(XX, YY, AY)
C FIND PEN
CALL MOVREL
IF (METRES) CALL SYMBOL(XX, YY, 0.07, TITLE(1), 0.0, 3)
IF (.NOT. METRES) CALL SYMBOL(XX, YY, 0.07, TITLE(2), 0., 4)
CALL MOVABS
CALL PLOT(-0.1, YT, 1)
CALL PENDN
10 CALL PLOT(X, YT, 1)
RETURN
END
SUBROUTINE NUMPRT(X, Y, IVAR, ANG)
C TO WRITE THE INTEGER IVAR WITH NO LEADING BLANKS
C STARTING AT X, Y AT AN ANGLE ANG
C A HEIGHT OF 0.07 IS ASSUMED
INTEGER*4 BUFF(3)
ENCODE(BUFF, 100) IVAR
100 FORMAT(I10, '&')
K=0
DO 10 I=1, 11
CALL ILBYTE(IB, BUFF, I-1)
IF (IB .EQ. 32) GOTO 10
C SKIP SPACES
CALL ISBYTE(IB, BUFF, K)
K=K+1
10 CONTINUE
CALL PWRITE(X, Y, 0.07, ANG, BUFF)
RETURN
END

```

```

#TITL  SUBROUTINE ACORD - RAW DATA CONTOURING
      SUBROUTINE ACORD(PNT,N,LC,CONT,NTHK)
C..... ACORD - AUTOMATIC CONTOURING OF RAW DATA - D. F. WATSON
C..... READ DATA POINTS AND FORM ALL 3-TUPLES S. T. NO OTHER POINT
C..... LIES WITHIN THAT 3-TUPLES CIRCUMCIRCLE
C..... PNT HOLDS THE DATA POINTS AND TETR CARRIES THE CIRCUMCIRCLE
C..... CENTRE AND RADIUS SQUARED FOR EACH 3-TUPLE
C..... ITETR HOLDS THE DATA POINT INDICES IN INPUT ORDER OF EACH 3-TUPLE
C..... ISTACK IS A LAST-IN-FIRST-OUT STACK OF INDICES OF VACANT 3-TUPLES
C..... KTETR IS A TEMPORARY LIST OF EDGES OF DELETED 3-TUPLES
C..... ID IS POINTER TO ISTACK AND JT IS POINTERTO TETR AND ITETR
C..... BASED ON: -
C..... WATSON, D. F., 1982.  ACORD: AUTOMATIC CONTOURING OF RAW DATA
C..... COMPUTERS&GEOSCIENCES V8 PP97-101
C.....
C..... C USES REAL*8 TO TRY TO AND INCREASE ACCURACY -SEEMS TO WORK
C..... C SINGULARITIES ARE OVERCOME BY PERTUBING ONE OF THE ERRANT DATA
C..... C POINTS BY A SMALL AMOUNT AND THEN RESCALING EVERYTHING AND
C..... C RETURNING TO THE START OF THE SUBROUTINE.  THIS IS SLOW BUT IT
C..... C GETS THERE AND THE ERROR WOULD NOT NORMALLY BE SEEN ON A PLOT.
      IMPLICIT REAL*8 (A-H, O-Z)
      REAL*8 PNT(1203,3), TETR(2401,3), XPNT(3,3), CONT(50), DET(2,3)
      INTEGER ITETR(2401,3), ISTACK(2401), KTETR(50,2), ITEMP(3,2)
      COMMON /TRFORM/ SFACT
      REAL*4 X1,X2,Y1,Y2,SFACT,DIST
      DATA ITEMP,XPNT/1,1,2,2,3,3,-1.,5.,-1.,-1.,-1.,5.,2.,2.,18./
      DATA ISP, ID, XMIN, YMIN, XMAX, YMAX/1, 2, 1. D50, 1. D50, -1. D50, -1. D50/
      1 CONTINUE
C LOOP BACK TO HERE IF HAVE TO PERTUBE A DATA POINT
      ISP=1
      ID=2
      XMIN=1. D50
      XMAX=-XMIN
      YMIN=XMIN
      YMAX=XMAX
      N=N-3
C INITIALISE ALL DATA STATEMENT VARIABLES HERE IF CHANGED TO ALLOW LOOPING
      DO 2 I = 1,3
          ITETR(1,I) = I
          TETR(1,I) = XPNT(I,3)
          DO 2 J = 1,2
              2 PNT(I,J) = XPNT(I,J)
          DO 6 I = 2,2401
              6 ISTACK(I) = I
          N = N + 3
C..... SCAN THE DATA
      DO 10 I = 4,N
          IF(PNT(I,1) .GT. XMAX) XMAX = PNT(I,1)
          IF(PNT(I,1) .LT. XMIN) XMIN = PNT(I,1)
          IF(PNT(I,2) .GT. YMAX) YMAX = PNT(I,2)
          10 IF(PNT(I,2) .LT. YMIN) YMIN = PNT(I,2)
          DATA X = XMAX - XMIN
          Y = YMAX - YMIN
          IF(Y .GT. DATA X) DATA X = Y
          SIZE=DATA X*SFACT
C SET THE OUTPUT SIZE FACTOR
C..... NORMALIZE THE DATA
      DO 12 I = 4,N
          PNT(I,1) = (PNT(I,1) - XMIN) /DATA X

```

```

12  PNT(I,2) = (PNT(I,2) - YMIN) /DATAX
DO 50 NUC = 4,N
  KM = 0
C..... LOOP THRU THE ESTABLISHED 3-TUPLES
DO 30 JT = 1,ISP
C..... TEST IF NEW DATA POINT IS WITHIN THE JT CIRCUMCIRCLE
  DSQ = TETR(JT,3) - (PNT(NUC,1) - TETR(JT,1))**2
  IF(DSQ .LT. 0.0) GO TO 30
  DSQ = DSQ - (PNT(NUC,2) - TETR(JT,2))**2
  IF(DSQ .LT. 0.0) GO TO 30
C..... DELETE THIS 3-TUPLE BUT SAVE ITS EDGES
  ID = ID - 1
  ISTACK(ID) = JT
C..... ADD EDGES TO KTETR BUT DELETE IF ALREADY LISTED
DO 28 I = 1,3
  L1 = ITEMP(I,1)
  L2 = ITEMP(I,2)
  IF(KM .LE. 0) GO TO 26
  KMT = KM
DO 24 J = 1,KMT
  IF(ITETR(JT,L1) .NE. KTETR(J,1)) GO TO 24
  IF(ITETR(JT,L2) .NE. KTETR(J,2)) GO TO 24
  KM = KM - 1
  IF(J .GT. KM) GO TO 28
DO 20 K = J,KM
  K1 = K + 1
DO 20 L = 1,2
20  KTETR(K,L) = KTETR(K1,L)
  GO TO 28
24  CONTINUE
26  KM = KM + 1
  KTETR(KM,1) = ITETR(JT,L1)
  KTETR(KM,2) = ITETR(JT,L2)
28  CONTINUE
30  CONTINUE
C..... FORM NEW 3-TUPLES
DO 48 I = 1,KM
  KT = ISTACK(ID)
  ID = ID + 1
C..... CALCULATE THE CIRCUMCIRCLE CENTER AND RADIUS
C SQUARED OF POINTS KTETR(I,*) AND PLACE IN TETR(KT,*)
DO 44 JZ = 1,2
  I2 = KTETR(I,JZ)
  DET(JZ,1) = PNT(I2,1) - PNT(NUC,1)
  DET(JZ,2) = PNT(I2,2) - PNT(NUC,2)
44  DET(JZ,3) = DET(JZ,1)*(PNT(I2,1) + PNT(NUC,1))/2.0
  + DET(JZ,2)*(PNT(I2,2) + PNT(NUC,2))/2.0
  DD = DET(1,1) * DET(2,2) - DET(1,2) * DET(2,1)
  IF (ABS(DD) .LE. 0.000005) THEN
  IF (NUC .GE. 4) THEN
C NEED TO ENSURE NOT ALTERING ONE OF THE FIRST THREE THAT
C IS RESET LATER
  PNT(NUC,1)=PNT(NUC,1)+0.0001
  ELSE
  IF (I2 .GE. 4) THEN
  PNT(I2,1)=PNT(I2,1)+0.0001
  ELSE
  IF (KTETR(I,1) .LE. 3) THEN
  PAUSE 'ALL THREE POINTS ARE CONSTANTS'
  ELSE

```

```

PNT(KTETR(I,1),1)=PNT(KTETR(I,1),1)+0.0001
ENDIF
ENDIF
ENDIF
C PERTURB BY SLIGHTLY MORE THAN THE MACHINE ACCURACY TO FIX SINGULARITY
WRITE(3,990)
990 FORMAT(' SINGULARITY AT INDICES AND COORDINATES - ')
DO 45 KP=4,N
PNT(KP,1)=PNT(KP,1)*DATA X+XMIN
PNT(KP,2)=PNT(KP,2)*DATA X+YMIN
45 CONTINUE
WRITE(3,992) NUC,KTETR(I,1),I2
992 FORMAT(3I5)
WRITE(3,993) PNT(NUC,1),PNT(NUC,2),PNT(KTETR(I,1),1),
PNT(KTETR(I,1),2),PNT(I2,1),PNT(I2,2)
993 FORMAT(6F10.3)
C RESCALE COORDS TO INITIAL VALUES
GOTO 1
C AND LOOP BACK ROUND AGAIN
ENDIF
TETR(KT,1) = (DET(1,3) * DET(2,2) - DET(2,3) * DET(1,2))/DD
TETR(KT,2) = (DET(1,1) * DET(2,3) - DET(2,1) * DET(1,3))/DD
TETR(KT,3) = (PNT(NUC,1) - TETR(KT,1))*2
+ (PNT(NUC,2) - TETR(KT,2))*2
ITETR(KT,1) = KTETR(I,1)
ITETR(KT,2) = KTETR(I,2)
48 ITETR(KT,3) = NUC
50 ISP = ISP + 2
XLAST=0.
YLAST=0.
C USE TO OPTIMISE PEN MOVEMENT ON PLOTTER
DO 90 JT = 1,ISP
IF(ITETR(JT,1) .LT. 4 .OR. TETR(JT,3) .GT. 1.) GO TO 90
C..... FIND CONTOUR INTERSECTIONS
ABIT = 0.0
IF(PNT(ITETR(JT,1),3) .EQ. PNT(ITETR(JT,2),3) .OR.
+ PNT(ITETR(JT,1),3) .EQ. PNT(ITETR(JT,3),3) .OR.
+ PNT(ITETR(JT,2),3) .EQ. PNT(ITETR(JT,3),3)) ABIT = 1.E-10
TOP = DMAX1(PNT(ITETR(JT,1),3),PNT(ITETR(JT,2),3),
+ PNT(ITETR(JT,3),3))
BOT = DMIN1(PNT(ITETR(JT,1),3),PNT(ITETR(JT,2),3),
+ PNT(ITETR(JT,3),3))
DO 87 JC = 1,LC
IF(CONT(JC) .GT. TOP .OR. CONT(JC) .LT. BOT) GO TO 87
CZ = (CONT(JC) - PNT(ITETR(JT,1),3))/(PNT(ITETR(JT,2),3)
+ - PNT(ITETR(JT,1),3) + ABIT)
IF(CZ .LE. 0.0 .OR. CZ .GE. 1.0) GO TO 83
X1 = (PNT(ITETR(JT,1),1) + (PNT(ITETR(JT,2),1)
+ - PNT(ITETR(JT,1),1)) * CZ) * SIZE
Y1 = (PNT(ITETR(JT,1),2) + (PNT(ITETR(JT,2),2)
+ - PNT(ITETR(JT,1),2)) * CZ) * SIZE
82 CZ = (CONT(JC) - PNT(ITETR(JT,1),3))/(PNT(ITETR(JT,3),3)
+ - PNT(ITETR(JT,1),3) + ABIT)
IF(CZ .LT. 0.0 .OR. CZ .GT. 1.0) GO TO 84
X2 = (PNT(ITETR(JT,1),1) + (PNT(ITETR(JT,3),1)
+ - PNT(ITETR(JT,1),1)) * CZ) * SIZE
Y2 = (PNT(ITETR(JT,1),2) + (PNT(ITETR(JT,3),2)
+ - PNT(ITETR(JT,1),2)) * CZ) * SIZE
GO TO 85
83 CZ = (CONT(JC) - PNT(ITETR(JT,1),3))/(PNT(ITETR(JT,3),3)

```

```

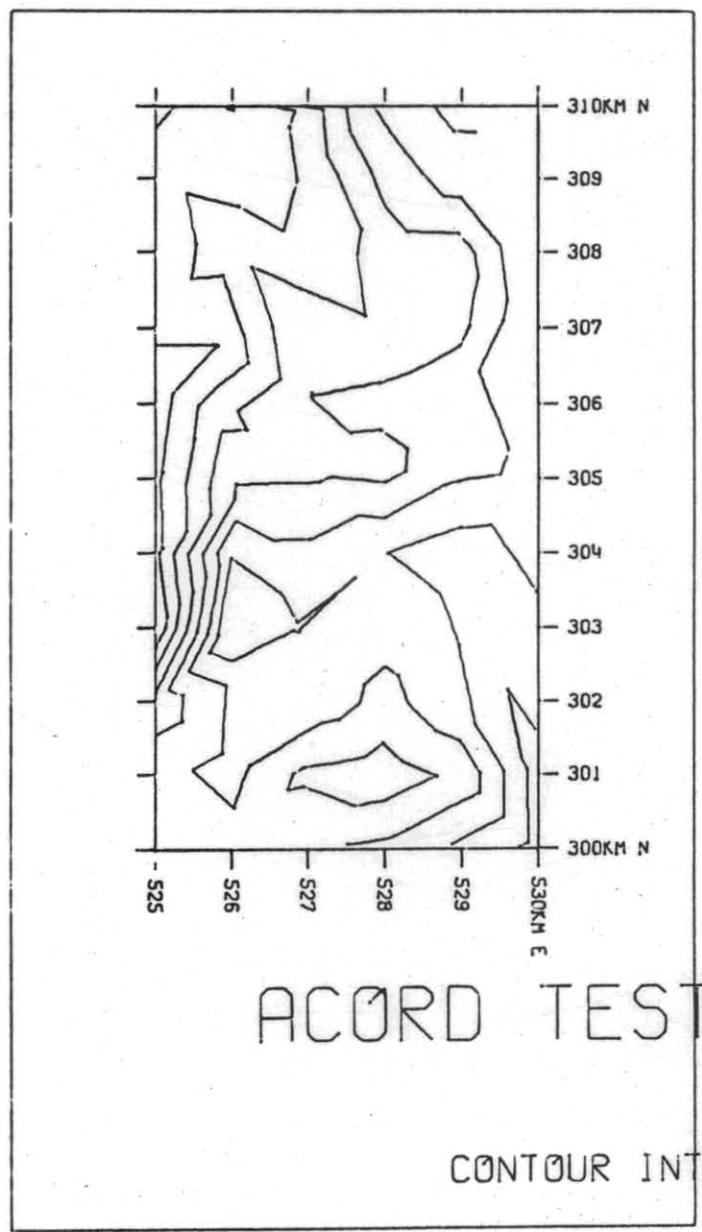
+           - PNT(ITETR(JT,1),3) + ABIT)
IF(CZ .LT. 0.0 .OR. CZ .GT. 1.0) GO TO 87
X1 = (PNT(ITETR(JT,1),1) + (PNT(ITETR(JT,3),1)
+   - PNT(ITETR(JT,1),1)) * CZ) * SIZE
Y1 = (PNT(ITETR(JT,1),2) + (PNT(ITETR(JT,3),2)
+   - PNT(ITETR(JT,1),2)) * CZ) * SIZE
84 CZ = (CONT(JC) - PNT(ITETR(JT,2),3))/(PNT(ITETR(JT,3),3)
+   - PNT(ITETR(JT,2),3) + ABIT)
IF(CZ .LT. 0.0 .OR. CZ .GT. 1.0) GO TO 87
X2 = (PNT(ITETR(JT,2),1) + (PNT(ITETR(JT,3),1)
+   - PNT(ITETR(JT,2),1)) * CZ) * SIZE
Y2 = (PNT(ITETR(JT,2),2) + (PNT(ITETR(JT,3),2)
+   - PNT(ITETR(JT,2),2)) * CZ) * SIZE
85 IF (DIST(X1,Y1,XLAST,YLAST) .GT. DIST(X2,Y2,XLAST,YLAST)) THEN
    XTMP=X1
    YTMP=Y1
    X1=X2
    Y1=Y2
    X2=XTMP
    Y2=YTMP
C ENSURE START LINE AT CLOSEST POINT
    ENDIF
    XLAST=X2
    YLAST=Y2
    CALL PLOT(X1,Y1,3)
    CALL PLOT(X2,Y2,2)
IF (NTHK .NE. 0) THEN
IF (MOD(JC-1,NTHK) .EQ. 0) THEN
CALL PLOT(X2+0.01,Y2,3)
CALL PLOT(X1+0.01,Y1,2)
CALL PLOT(X1,Y1+0.01,3)
CALL PLOT(X2,Y2+0.01,2)
C DRAW THICK LINES IF WANTED
ENDIF
ENDIF
87     CONTINUE
90     CONTINUE
RETURN
END
REAL FUNCTION DIST(X1,Y1,X2,Y2)
DIST=(X1-X2)*(X1-X2)+(Y1-Y2)*(Y1-Y2)
RETURN
END

```

16/17

APPENDIX 2

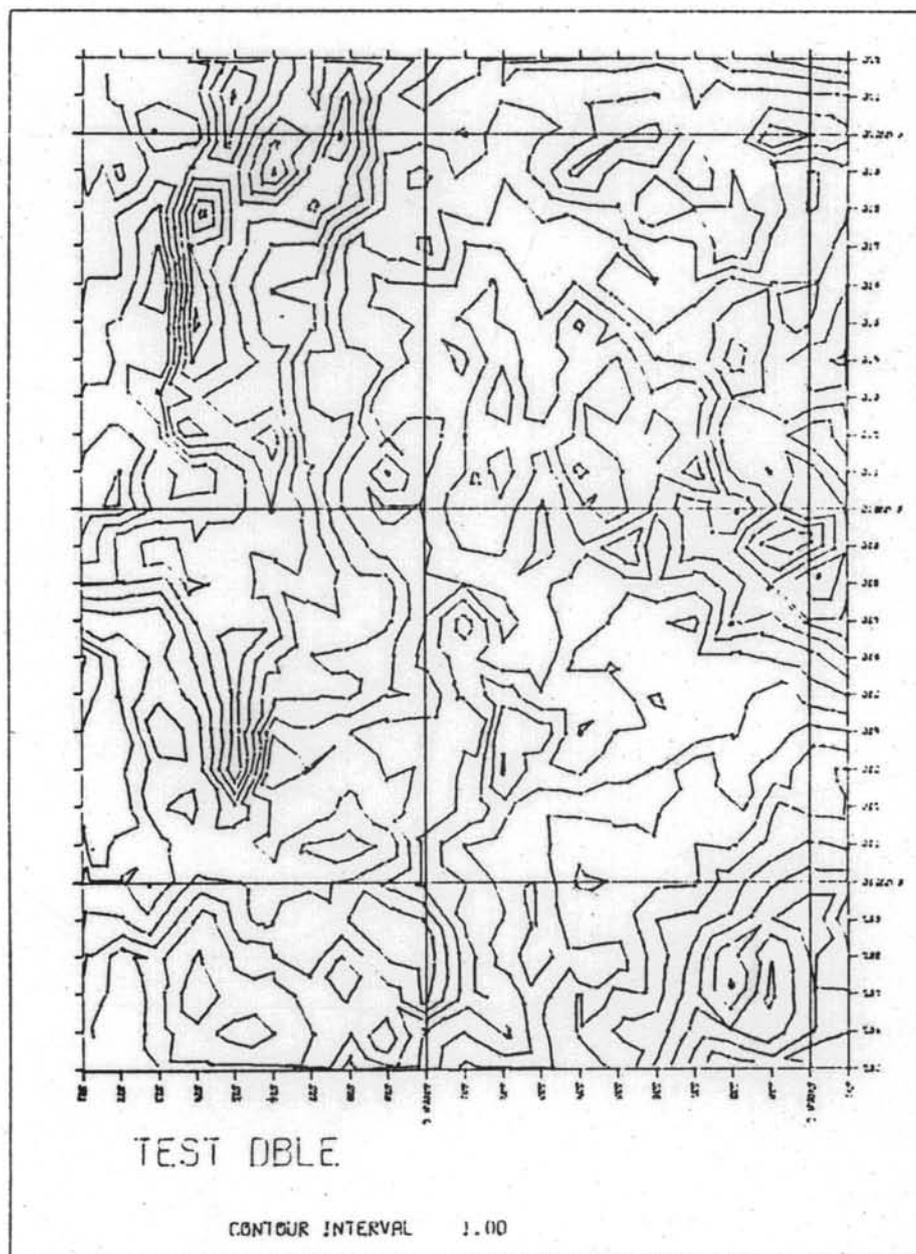
Sample plot; 57 point data set



5 cm

APPENDIX 3

Sample plot; 567 point data set



5 cm