

UR1986_72

- FINAL REPORT -

1986/72. A FORTRAN program for selecting data from inside or outside a specified area (Revision 3).

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Abstract

This program outputs the data for sample points which lie inside or outside a polygonal area specified in the same co-ordinate system as used for the sample points. The output may be printed or saved for further processing.

THE PROGRAM

STNOUT (Appendix 1)

This program uses a point-in-polygon subroutine (Salomon, 1978) to determine if a sample point lies inside the boundary of a specified polygonal area or on, or outside, the boundary. Although the program requests co-ordinates in kilometres, similar co-ordinate systems may be used. The program reads the inside/outside option and the area co-ordinates from logical unit 5 and the data from logical unit 4. The co-ordinates of the area are written on logical unit 7 and the data requested from either inside or outside the area is written on logical unit 6.

Control data read from logical unit 5 is:

- AOK - I for selecting data from inside the area, 0 otherwise.
- NCORD - the number of co-ordinate pairs to define the closed polygonal area.
 - if NCORD = 2 a simple rectangle is specified by the co-ordinates of two diagonally opposite corners.

For each co-ordinate:

- XTMP, YTMP - the co-ordinate pair specifying the vertex. The vertices are given in clockwise order around the polygon and are in kilometres.

Data input from logical unit 4 is:

- A - format (20A4)
 - a complete line is read from the file. This is then written to a buffer and the sample point co-ordinates re-read from there.
- X, Y - format (10X, 2F9.1)
 - the east and north co-ordinates of the sample point in metres.

Output on logical unit 6 are the data in the selected area in the same format as the original data on logical unit 4. The polygon co-ordinates are listed on logical unit 7.

REFERENCE

SALOMON, K. B. 1978. An efficient point-in-polygon algorithm. *Computers and Geosciences*. 4:173-178.

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APPENDIX 1

Program STNOUT

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$TITL STNOUT.FTN - STATIONS INSIDE OR OUTSIDE A COORDINATED AREA
C USED TO SEARCH A DATA FILE (LU 4) FOR STATIONS INSIDE AND OUTSIDE
C A COORDINATED AREA
C CONTROL INPUT LU 5
C COORDINATE LIST LU 7
C STATIONS EITHER INSIDE OR OUTSIDE AS REQUESTED ON LU 6
C REQUIRES SUBROUTINE FSTJDN
      DIMENSION X(100),Y(100),A(20),YINTVL(100),RSLOPE(100)
      DIMENSION TEXT(20)
C USE AS A BUFFER
      LOGICAL INOUT
      INTEGER*2 AOK,IN,OUT,SWATH(100,25)
      LOGICAL WITHIN,IER
      DATA IN/1HI/,OUT/1HO/
C USED TO SET INSIDE OR OUTSIDE
      OPEN(UNIT=5,FILE='CON:')
C OPEN THE CONSOLE AS LU 5
      REWIND 4
      XMAX=-9.9E+9
      YMAX=XMAX
      XMIN=-XMAX
      YMIN=XMIN
C USE FOR RANGE OF COORDS
      9 WRITE(5,200)
      200 FORMAT(' DATA INSIDE OR OUTSIDE AREA?')
      READ(5,201) AOK
      201 FORMAT(A1)
      IF (AOK .NE. IN .AND. AOK .NE. OUT) GOTO 9
      WITHIN=AOK .EQ. IN
      10 WRITE(5,102)
      102 FORMAT(' NO. OF COORDINATE PAIRS TO CLOSE AREA?'/
. ' ENTER 2 TO SPECIFY A RECTANGLE')
      READ(5,*) NCORD
      IF (NCORD .LT. 2) GOTO 10
      IF (NCORD .EQ. 2) THEN
      WRITE(5,108)
      108 FORMAT(' ENTER COORDS (KM) OF TWO DIAGONALLY OPPOSITE CORNERS OF '
. ' THE RECTANGLE'/' ONE PER LINE IN THE FORM EAST NORTH')
      ELSE
      WRITE(5,103)
      103 FORMAT(' ENTER COORDS. (KM) IN CLOCKWISE ORDER'/' EAST NORTH')
      ENDIF
      DO 15 I=1,NCORD
      READ(5,*) XTMP,YTMP
      XTMP=XTMP*1000.
      YTMP=YTMP*1000.
C CONVERT TO METRES
      XMAX=AMAX1(XMAX,XTMP)
      XMIN=AMIN1(XMIN,XTMP)
      YMAX=AMAX1(YMAX,YTMP)
      YMIN=AMIN1(YMIN,YTMP)
      X(I)=XTMP
      Y(I)=YTMP
      15 CONTINUE
C READ THE COORDS OF THE AREA
      IF (NCORD .GT. 2) THEN

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      IF (X(1) .EQ. X(NCORD) .AND. Y(1) .EQ. Y(NCORD)) GOTO 18
      NCORD=NCORD+1
      X(NCORD)=X(1)
      Y(NCORD)=Y(1)
C REQUIRE THAT AREA IS CLOSED
  18 WRITE(7,100)
  100 FORMAT(' COORDS. ARE')
      WRITE(7,101) (X(I),Y(I),I=1,NCORD)
  101 FORMAT(3(F12.0,F9.0))
      NCORD=NCORD-1
C ROUTINE FOR LOCATING POINTS DOESN'T REQUIRE CLOSURE
      CALL PREPLY(X,Y,NCORD,YINTVL,INTVLS,SWATH,RSLOPE)
C THE INITIAL SET UP
      ELSE
      WRITE(7,110) XMIN,XMAX,YMIN,YMAX
  110 FORMAT(' RECTANGLE FROM',F9.0,'ME TO',F9.0,'ME AND FROM',
. F9.0,'MN TO',F9.0,'MN')
      ENDIF
      WRITE(7,107)
  107 FORMAT(//)
      20 READ(4,104,END=25) A
  104 FORMAT(20A4)
      ENCODE(TEXT,104) A
C WRITE TO BUFFER TO ALLOW GETTING COORDS EASILY
      DECODE(TEXT,105) XTMP,YTMP
  105 FORMAT(10X,2F9.1)
      IF (XTMP .LT. XMIN .OR. XTMP .GT. XMAX) GOTO 23
      IF (YTMP .LT. YMIN .OR. YTMP .GT. YMAX) GOTO 23
C NOT POSSIBLY IN AREA
      IF (NCORD .EQ. 2) GOTO 24
C SIMPLE RECTANGLE
      LOC=-1
C DEFAULT TO BE OUTSIDE AREA
      IF (INOUT(XTMP,YTMP,X,Y,YINTVL,INTVLS,SWATH,RSLOPE)) LOC=+1
      IF (LOC .GE. 0 .AND. WITHIN) GOTO 24
C WITHIN AREA AND WANT WITHIN AREA
      IF (LOC .GE. 0 .AND. .NOT. WITHIN) GOTO 20
C WITHIN AREA AND WANTED OUTSIDE AREA
C ALL THAT IS LEFT IS OUTSIDE AREA
C IF IN AREA GO DIRECT TO THE PRINT STATEMENT
  23 IF (WITHIN) GOTO 20
C NOT INSIDE AREA
  24 WRITE(6,104) A
      GOTO 20
  25 CONTINUE
      CLOSE(UNIT=6,STATUS='KEEP')
      STOP
      END
$TITL FSTJDN.FTN - POINT IN POLYGON
C PROGRAM COLLECTION FASTJORDAN
C SALOMON,K.B., 1978. AN EFFICIENT POINT-IN-POLYGON ALGORITHM
C COMPUTERS AND GEOSCIENCES, V4, NO. 2, P. 173-178
C
C USE BY READING VERTICES OF POLYGON IN ORDER (BUT NOT CLOSING IT)
C AND CALLING PREPLY ONCE BEFORE THE SEARCH IS BEGUN. THE ACTUAL
C SEARCHING IS DONE BY MEANS OF THE LOGICAL FUNCTION INOUT.
C
      SUBROUTINE PREPLY(X,Y,NUVERT,YINTVL,INTVLS,SWATH,RSLOPE)
C
C*****

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C THIS ROUTINE PREPARES THE POLYGON CONSISTING OF THE NUVERT VERTICES
C (X(I),Y(I)) BY FIRST SORTING THE SEGMENT Y-END POINTS INTO
C DECREASING ORDER AND FORMING AN INTERVAL FOR EACH CONSECUTIVE PAIR:
C (YINTVL(I),YINTVL(I+1)), I=1,INTVLS. THIS IS PERFORMED BY CALLING
C SORT.
C THE CODE CONSISTING OF THE DO 100 AND DO 200 LOOPS CONSTRUCTS,
C FOR EACH INTERVAL I, THE LIST OF SEGMENTS TO BE TESTED BY INOUT.
C THIS LIST IS PLACED IN THE I-TH ROW OF SWATH. THE FIRST ENTRY,
C SWATH(I,1), WILL BE SET TO THE NUMBER OF SEGMENTS IN THE ROW. NOTE
C THAT AS YINTVL CONTAINS NO REDUNDANCIES, I.E. YINTVL(I) IS STRICTLY
C GREATER THAN YINTVL(I+1), NO HORIZONTAL SEGMENTS WILL BE PLACED IN
C THE LIST.
C THE CODE CONSISTING OF THE DO 300 LOOP ESTABLISHES THE
C RECIPROCAL SLOPE FOR EACH NON-HORIZONTAL SEGMENT. THIS IS TO BE
C USED BY INOUT. FINALLY, THE SEGMENTS WITHIN A ROW OF SWATH ARE
C OREDERED FROM LEFT-TO-RIGHT.

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C *****
C

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      INTEGER*2 SWATH(100,25)
      REAL X(100),Y(100),YINTVL(100),RSLOPE(100)
      CALL SORT(Y,NUVERT,YINTVL,INTVLS)
      IF (INTVLS .LE. 0) GOTO 400
      X(NUVERT+1)=X(1)
      Y(NUVERT+1)=Y(1)
      DO 100 I=1,INTVLS
100  SWATH(I,1)=0
      DO 200 I=1,INTVLS
          DO 200 J=1,NUVERT
              IF (Y(J).GE.YINTVL(I) .AND. YINTVL(I+1).GE.Y(J+1) .OR.
*           Y(J+1).GE.YINTVL(I) .AND. YINTVL(I+1).GE.Y(J))
*               CALL INCLUD(SWATH,I,J)
200  CONTINUE
          DO 300 I=1,NUVERT
              IF (Y(I).EQ.Y(I+1)) GOTO 300
              RSLOPE(I)=(X(I+1)-X(I))/(Y(I+1)-Y(I))
300  CONTINUE
          CALL ORDER(X,Y,YINTVL,INTVLS,SWATH,RSLOPE)
          RETURN
400  WRITE(7,401)
401  FORMAT(' ***** PREP OF POLYGON ABORTED SINCE NO INTERVALS',
* ' CONSTRUCTED')
      STOP
      END
      SUBROUTINE SORT(Y,NUVERT,YINTVL,INTVLS)

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C *****
C

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C ROUTINE ESTABLISHES THE INTERVALS OF THE Y-AXIS DEFINED BY THE
C ENDPOINTS OF THE POLYGON'S SEGMENTS. THE DO 100 LOOP INITIALISES
C YSORT FROM THE SEGMENT Y-END POINTS. THE DO 200 LOOPS SORT YSORT
C INTO DESCENDING ORDER. THE DO 300 LOOP ELIMINATES REDUNDANCIES IN
C YSORT AND PLACES IRREDUNDANT SORTED Y'S INTO YINTVL. IT ALSO SETS
C INTVLS TO THE TRUE NUMBER OF Y INTERVALS. JUST PRIOR TO RETURNING
C A FINAL INTERVAL EXTENDING TO '-INFINITY' IS ESTABLISHED.

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C *****
C

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      REAL Y(100),YINTVL(100),YSORT(100)
      INTEGER*2 UPPER

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DO 100 I=1,NUVERT
100 YSORT(I)=Y(I)
UPPER=NUVERT-1
DO 200 I=1,UPPER
  IPLS1=I+1
  DO 200 J=IPLS1,NUVERT
    IF (YSORT(I).GE.YSORT(J)) GOTO 200
    TEMP=YSORT(I)
    YSORT(I)=YSORT(J)
    YSORT(J)=TEMP
200 CONTINUE
YINTVL(1)=YSORT(1)
INTVLS=0
DO 300 I=1,UPPER
  IF (YSORT(I).EQ.YSORT(I+1)) GOTO 300
  INTVLS=INTVLS+1
  YINTVL(INTVLS+1)=YSORT(I+1)
300 CONTINUE
YINTVL(INTVLS+2)=-1.0E75
RETURN
END
SUBROUTINE INCLUD(SWATH,I,J)

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C
C*****
C ROUTINE PLACES THE J-TH POLYGON SEGMENT INTO THE NEXT AVAILABLE
C LOCATION IN ROW I OF SWATH.
C
C*****
C

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INTEGER*2 SWATH(100,25),POINTR
SWATH(I,1)=SWATH(I,1)+1
POINTR=SWATH(I,1)
SWATH(I,POINTR+1)=J
RETURN
END
SUBROUTINE ORDER(X,Y,YINTVL,INTVLS,SWATH,RSLOPE)

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C
C*****
C
C FOR EACH INTERVAL, A HORIZONTAL LINE IS PASSED THROUGH THE MIDDLE
C (YMID) OF THE INTERVAL. THE DO 100 LOOP PLACES THE X-INTERSECTION
C OF EACH SEGMENT IN THIS SWATH SO THAT THESE INTERSECTIONS OCCUR
C FROM LEFT-TO-RIGHT.
C
C*****
C

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REAL X(100),Y(100),YINTVL(100),RSLOPE(100),XINTSC(25)
INTEGER*2 SWATH(100,25),POINTR,SEGNO,UPPER
LOGICAL VERTSG
DO 200 INTVAL=1,INTVLS
  NMBSEG=SWATH(INTVAL,1)
  YMID=(YINTVL(INTVAL)+YINTVL(INTVAL+1))/2.0
  DO 100 POINTR=1,NMBSEG
    SEGNO=SWATH(INTVAL,POINTR+1)
    VERTSG=ABS(X(SEGNO+1)-X(SEGNO)) .LT. 1.0E-5
    IF (VERTSG) XINTSC(POINTR)=X(SEGNO)
    IF (.NOT. VERTSG) XINTSC(POINTR)=X(SEGNO)+
      * RSLOPE(SEGNO)*(YMID-Y(SEGNO))
100 CONTINUE
IF (NMBSEG.LT.2 .OR. MOD(NMBSEG,2).NE.0) GOTO 300

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UPPER=NMBSEG-1
DO 200 I=1,UPPER
  IPLS1=I+1
  DO 200 J=IPLS1,NMBSEG
    IF (XINTSC(I).LE.XINTSC(J)) GOTO 200
    TEMP=XINTSC(I)
    XINTSC(I)=XINTSC(J)
    XINTSC(J)=TEMP
    ITEMP=SWATH(INTVAL,I+1)
    SWATH(INTVAL,I+1)=SWATH(INTVAL,J+1)
    SWATH(INTVAL,J+1)=ITEMP
200 CONTINUE
  RETURN
300 WRITE(7,301) INTVAL
301 FORMAT(' ** PREP OF POLYGON ABORTED. INTERVAL ',I5/
* ' HAS EITHER LESS THAN TWO SEGMENTS OR AN ODD NUMBER OF THEM')
  STOP
  END
  LOGICAL FUNCTION INOUT(XP,YP,X,Y,YINTVL,INTVLS,SWATH,RSLOPE)
C
C*****
C
C THE FOUR LINES ENCLOSED IN DASHES DETERMINE THE INTERVAL CONTAINING
C YP. THE DO 400 LOOP CONTINUES UNTIL THE FIRST SEGMENT WITHIN THE
C INTERVAL FALL TO THE LEFT OF (XP,YP). IN THIS EVENT, INOUT IS SET
C .TRUE. IFF AN EVEN NUMBER OF SEGMENTS HAS BEEN TESTED.
C
C*****
C
  REAL X(100),Y(100),YINTVL(100),RSLOPE(100)
  INTEGER*2 SWATH(100,25),SEGNO
  INOUT=.FALSE.
C-----
  INTVAL=0
  100 INTVAL=INTVAL+1
  IF (YINTVL(INTVAL) .GT. YP) GOTO 100
  INTVAL=INTVAL-1
C-----
  300 IF (INTVAL.LT.1 .OR. INTVAL.GT.INTVLS) RETURN
  NMBSEG=SWATH(INTVAL,1)+1
  DO 400 I=2,NMBSEG
    SEGNO=SWATH(INTVAL,I)
    IF(XP-X(SEGNO).LE.(YP-Y(SEGNO))*RSLOPE(SEGNO)) GOTO 500
  400 CONTINUE
  RETURN
  500 INOUT=MOD(I,2) .EQ. 1
  RETURN
  END

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