



# Final Processing Presentation - Snapshots

18 May 2012

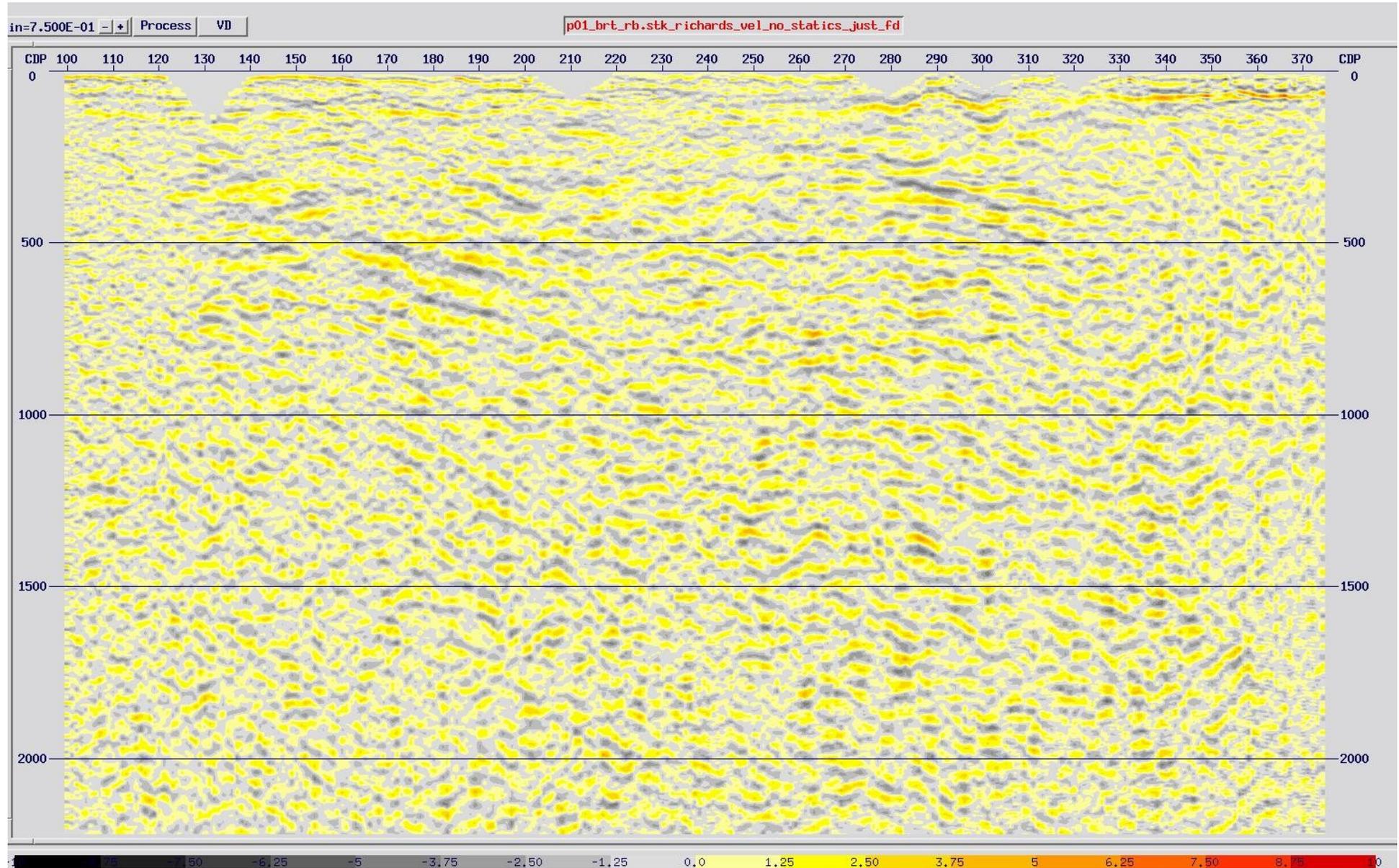
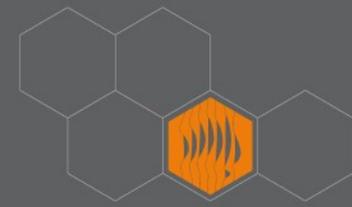
Terrex Seismic

2D Land Seismic Processing and Interpretation -  
Devonport, Tasmania

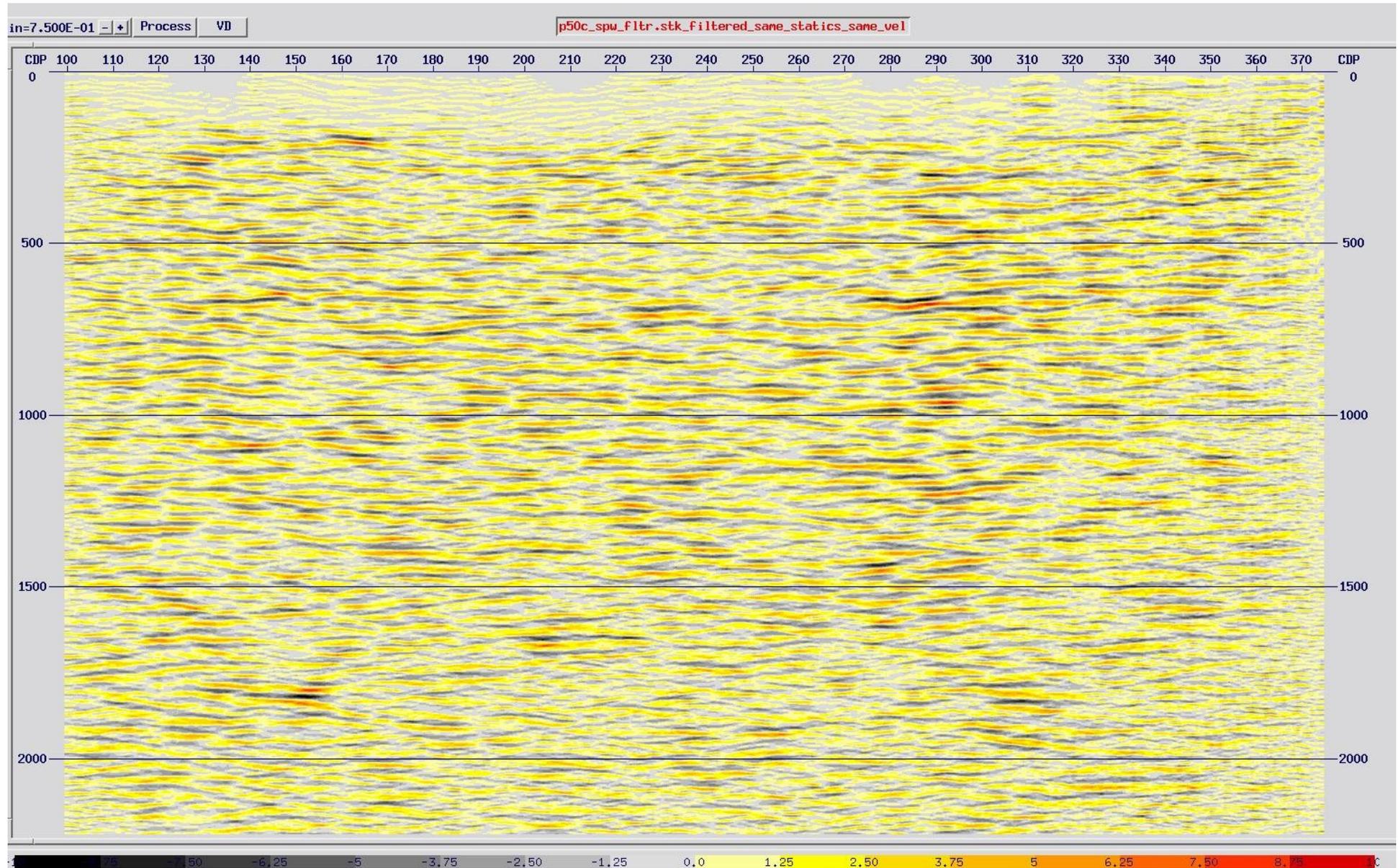
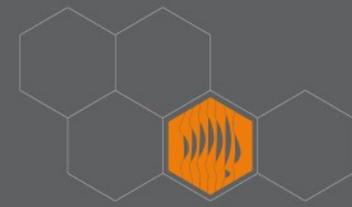


- This overview is to show the final processing of the eleven 2D lines for the devonPrIn\_018 project. For each line, the initial stack, final processing stack and the final migrated stack are shown in the following slides.
- Overview of the final processing flow;
  - Refraction statics.
  - Ground roll attenuation.
  - Despiking.
  - Linear noise removal in multiple domains.
  - Residual statics and velocity picking were iterative as more noise was removed from the data. The complexity of this process is hard to show in an outline of the work.
  - Surface consistent deconvolution.
  - Spectral balance.
  - Final filter before migration.
  - Post-stack migration.

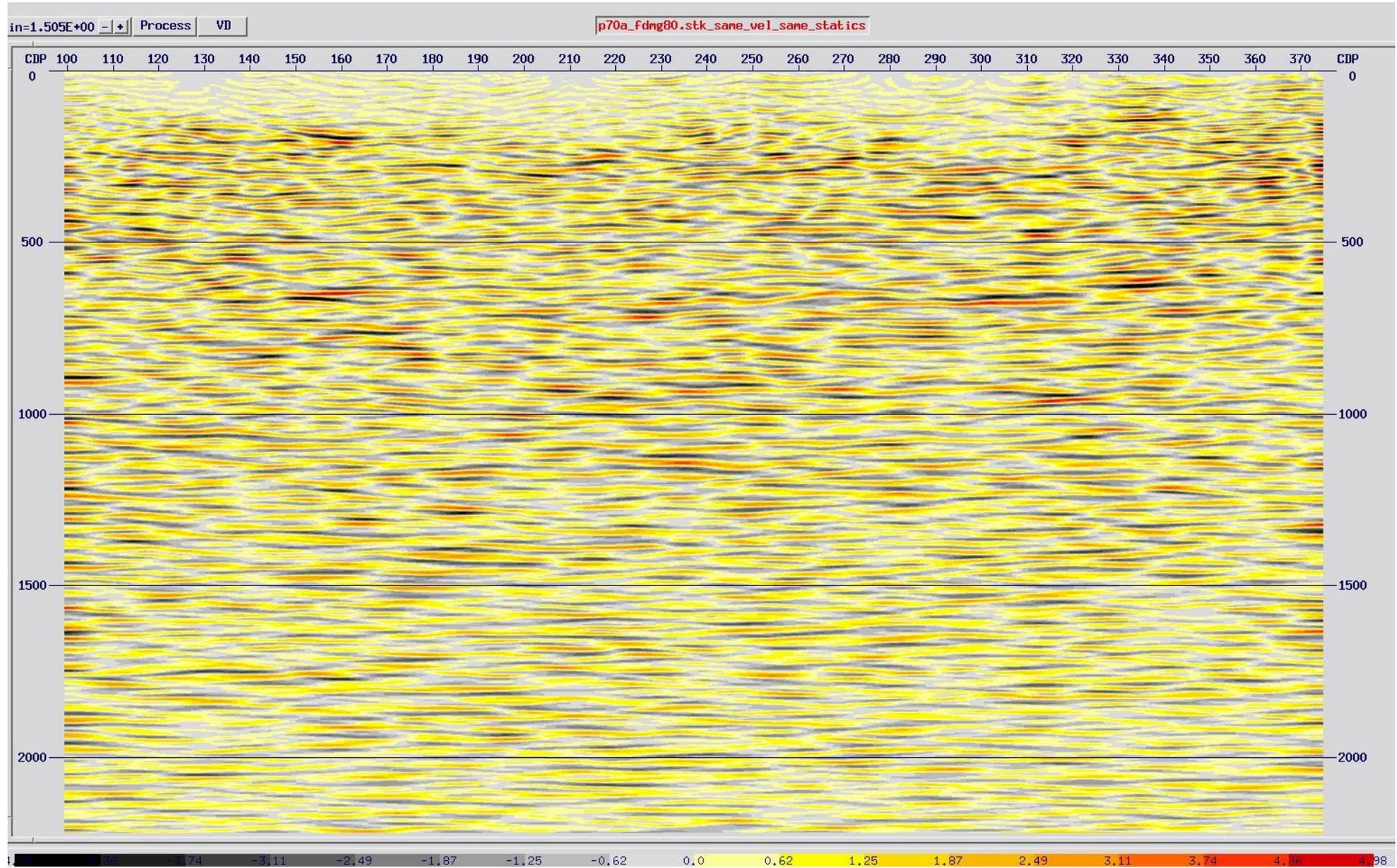
# Line 1 initial stack



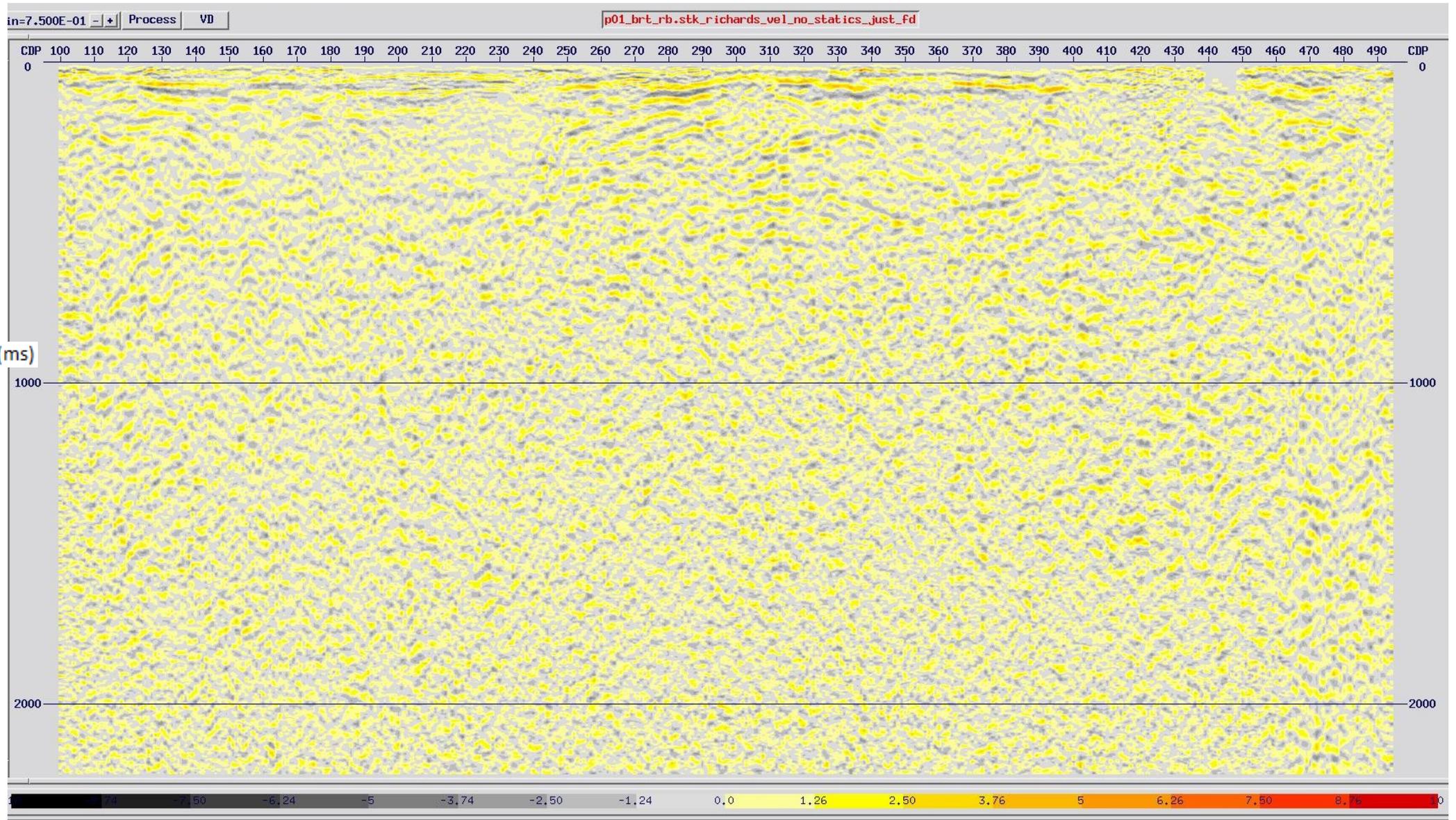
# Line 1 final stack



# Line 1 finite difference migration



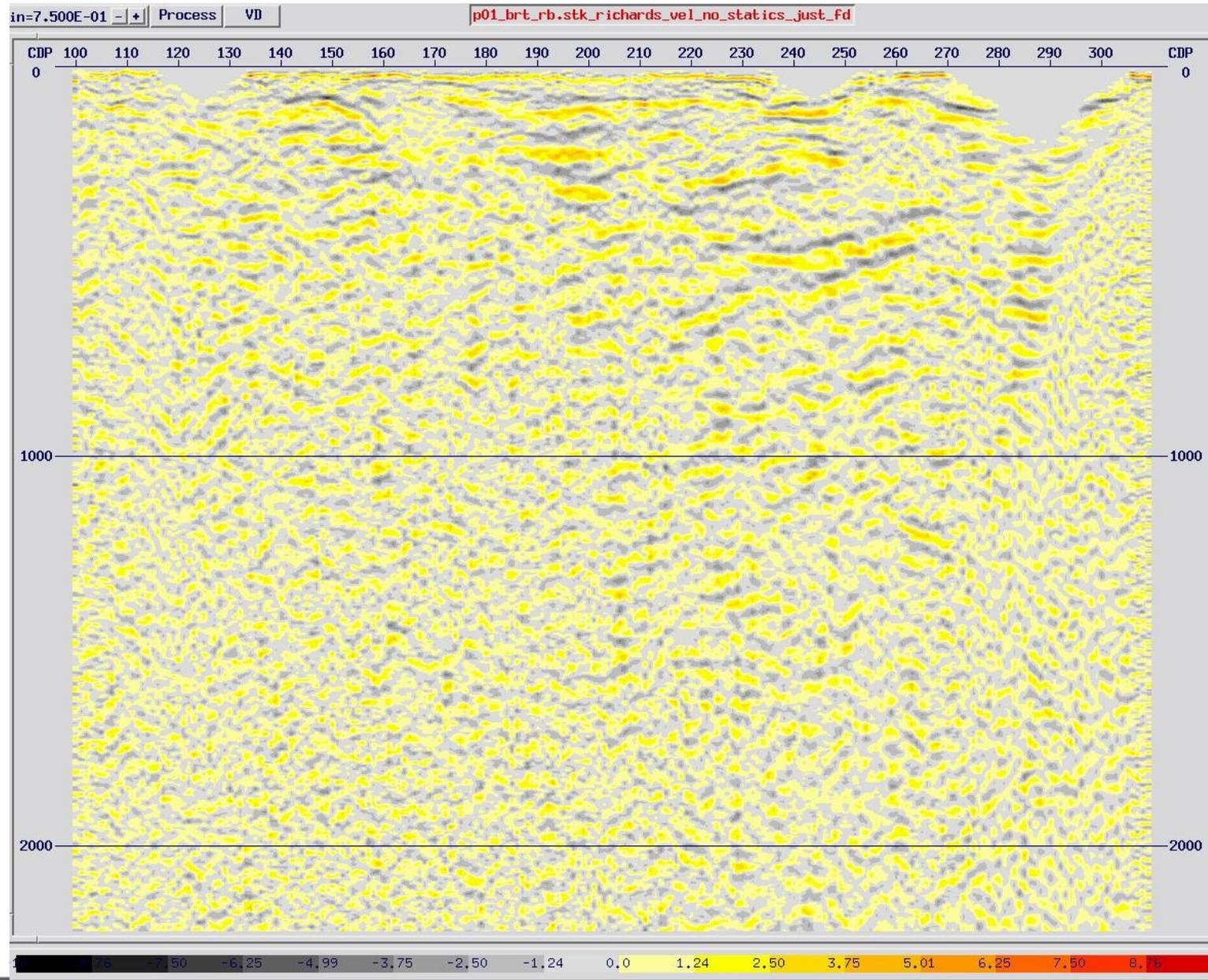
# Line 2 initial stack



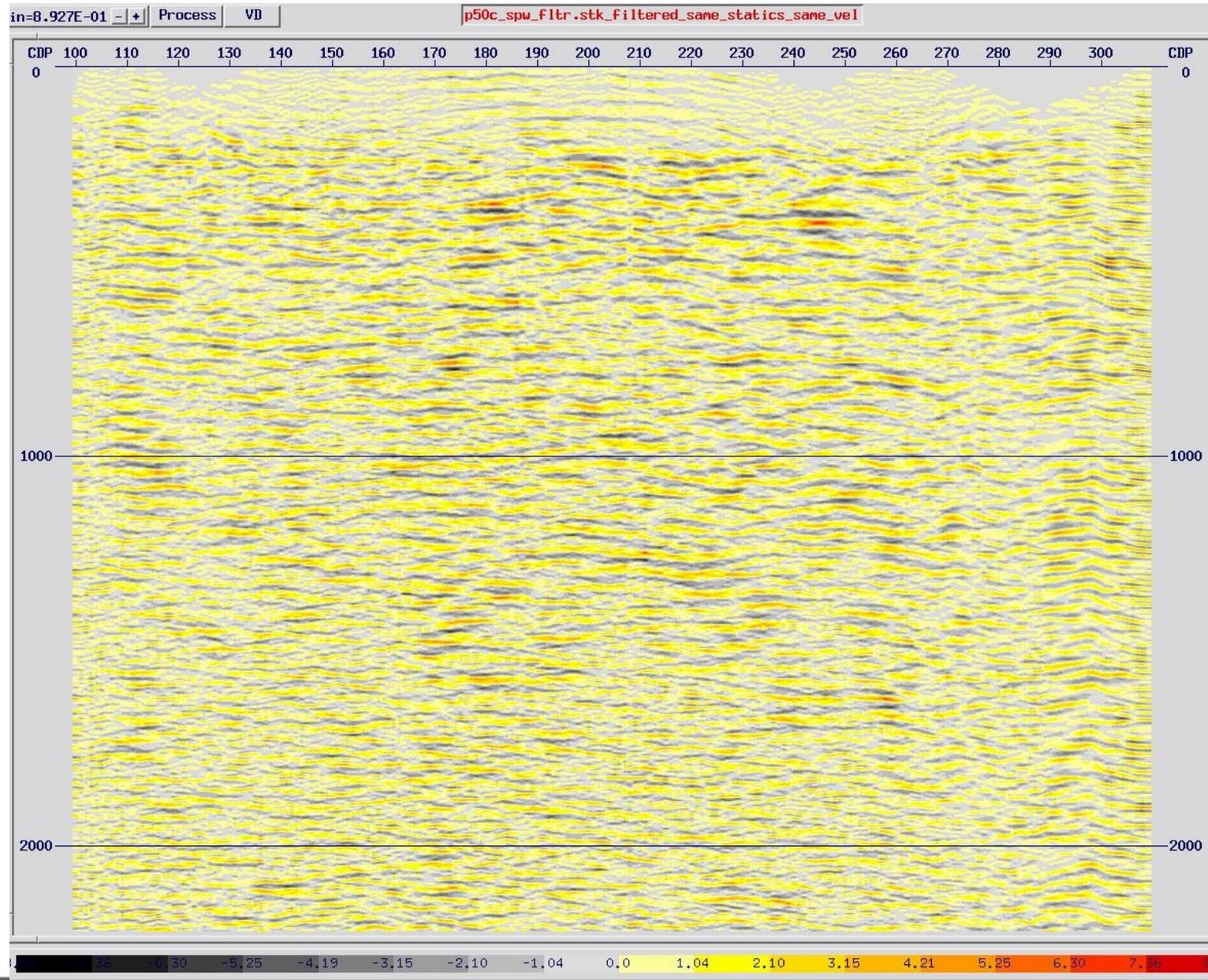




# Line 3 initial stack



# Line 3 final stack

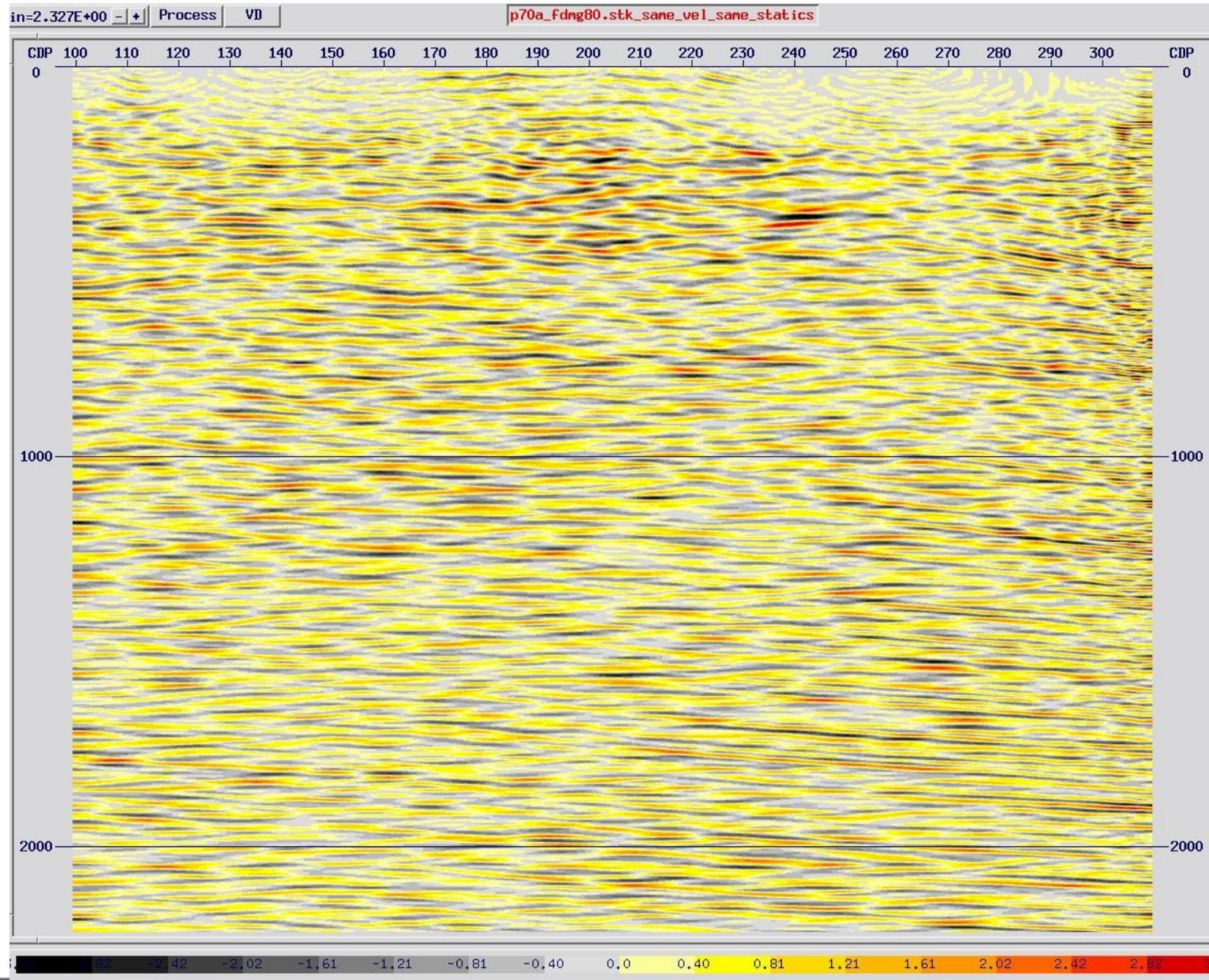


Terrex Seismic

DUGREF: devonPrIn\_018

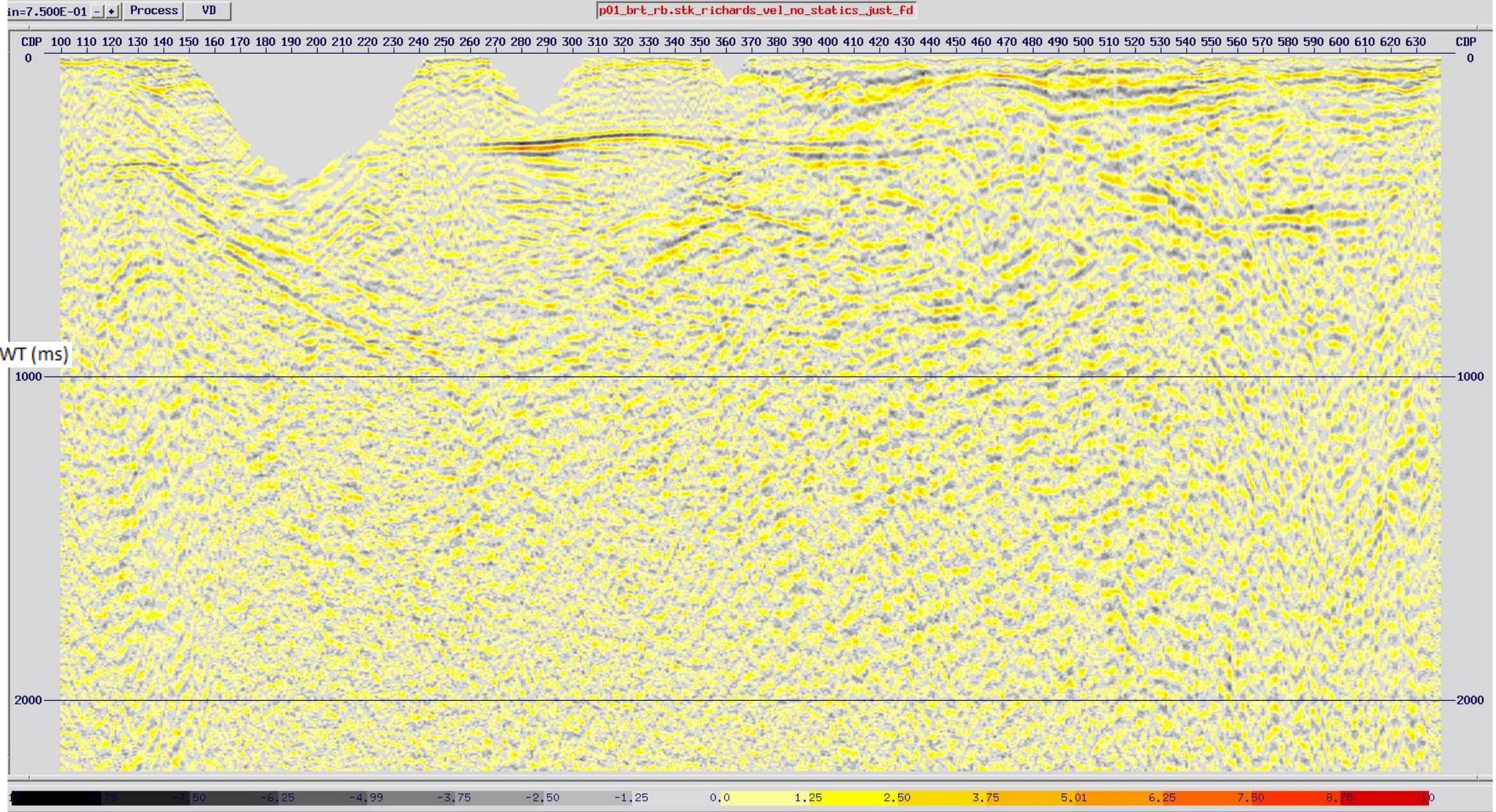
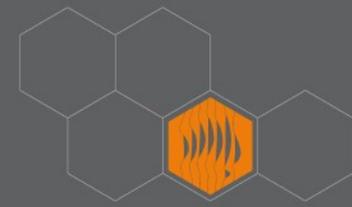


# Line 3 finite difference migration

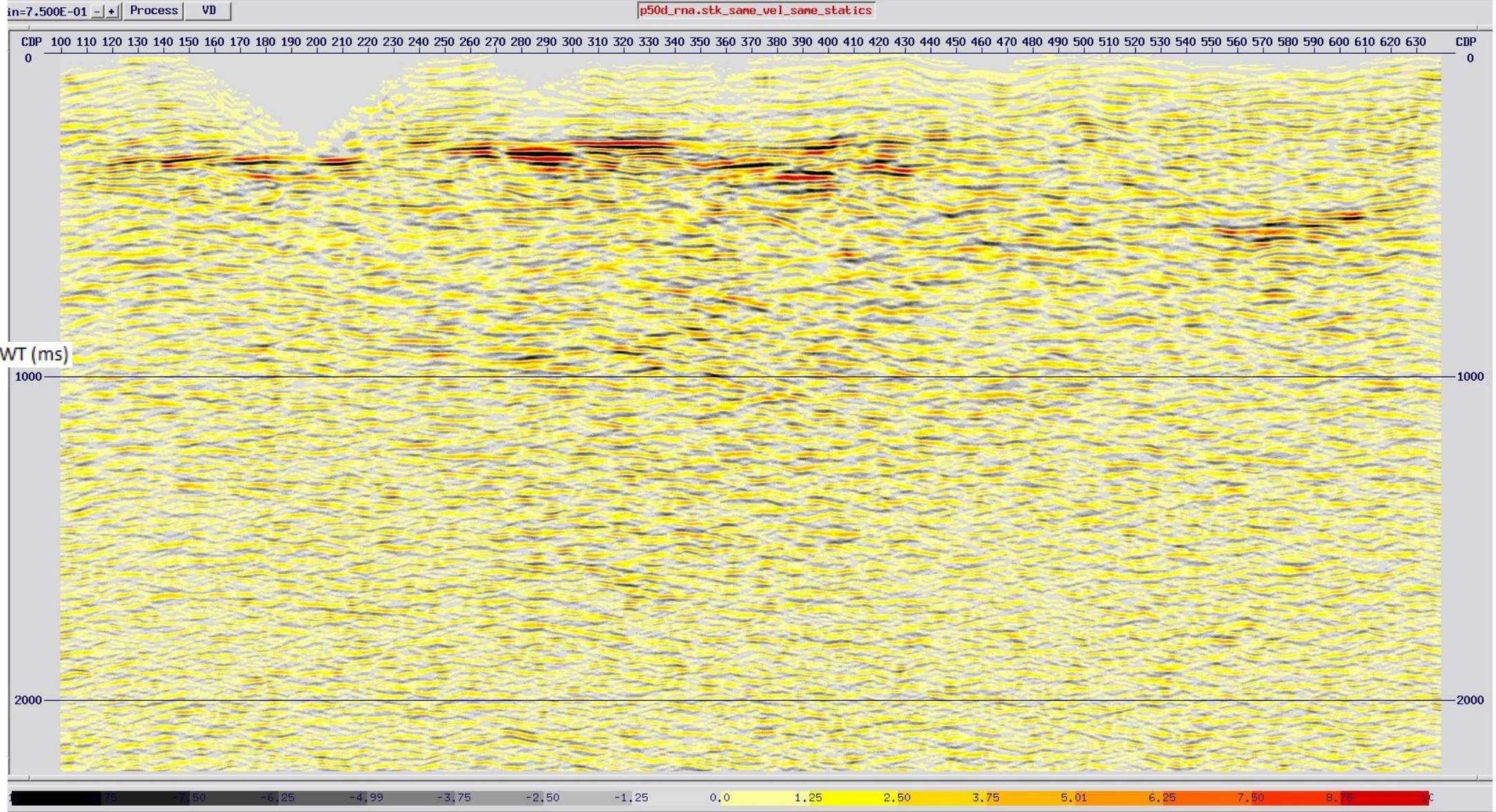


TWT (ms)

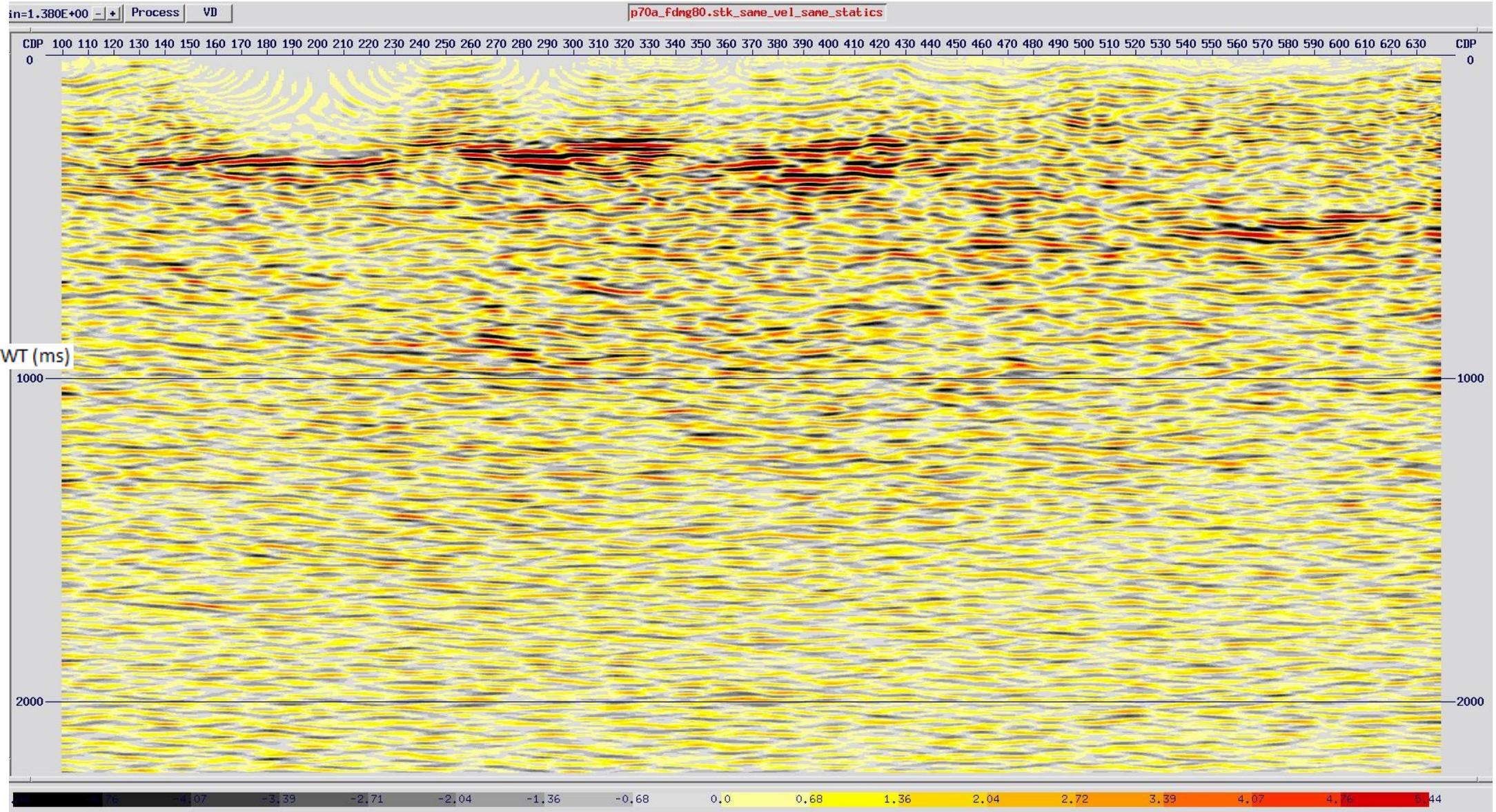
# Line 4 initial stack



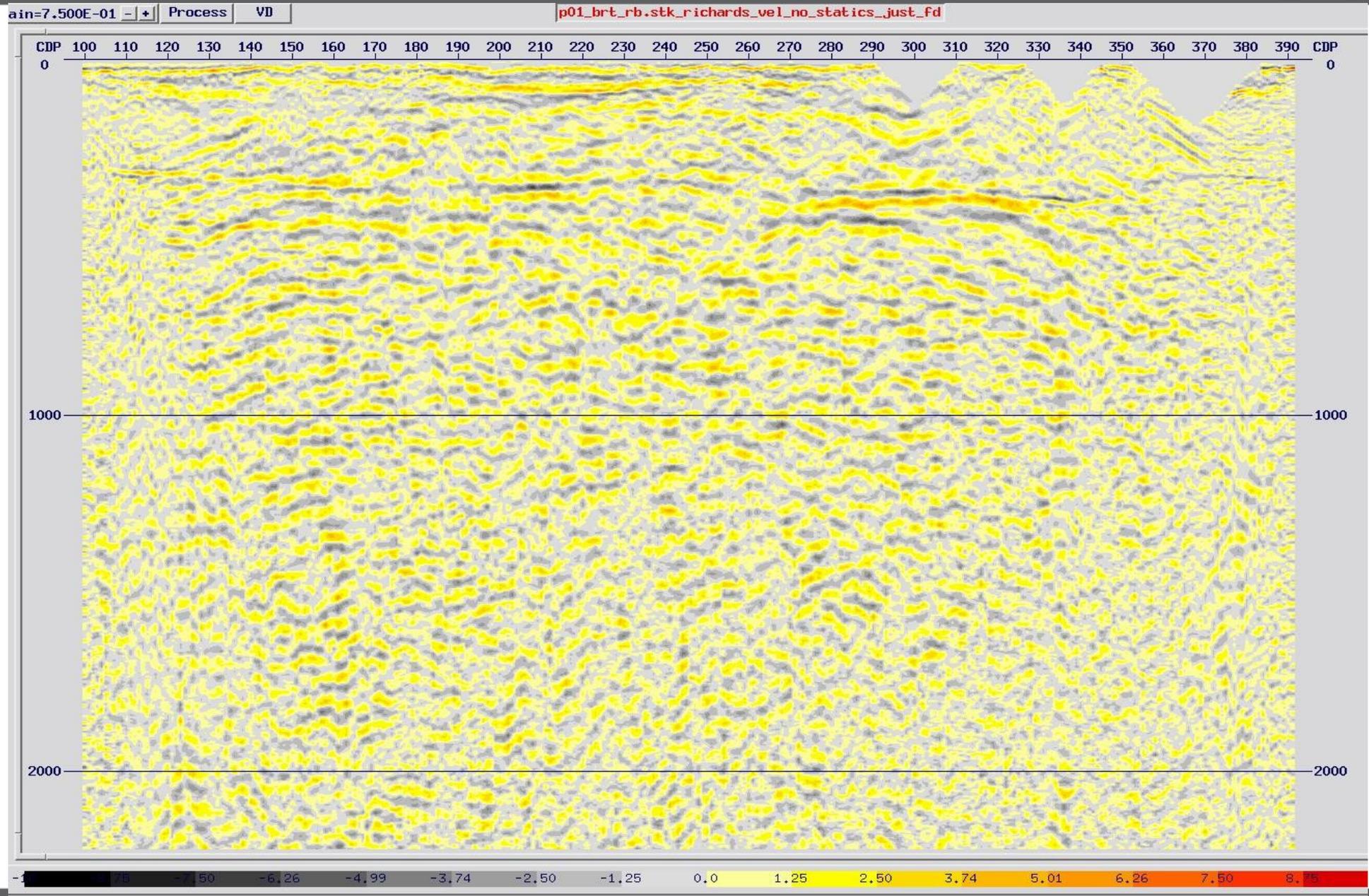
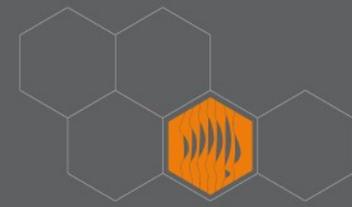
# Line 4 final stack



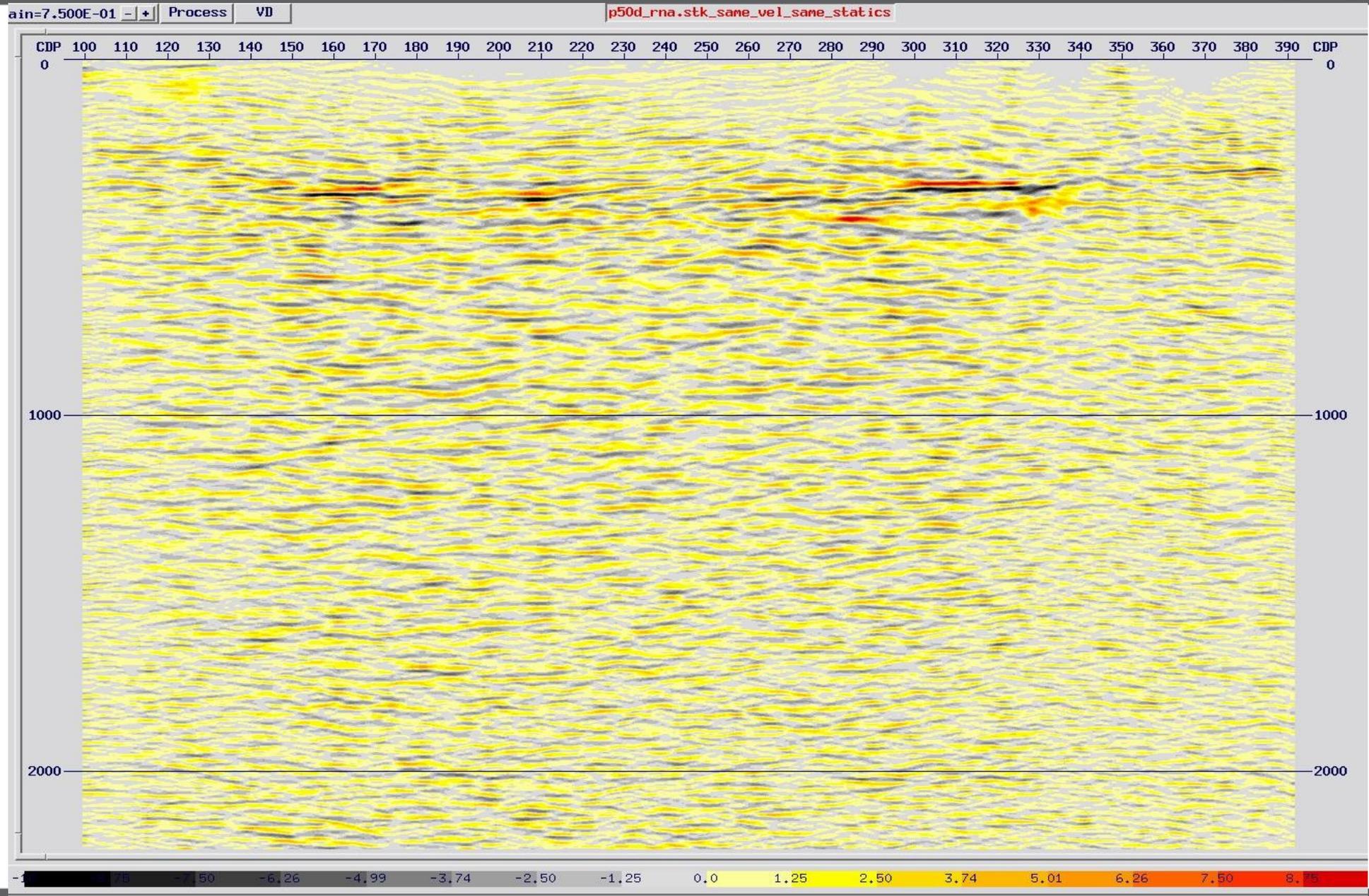
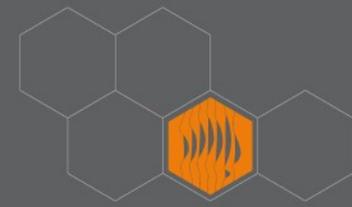
# Line 4 finite difference migration



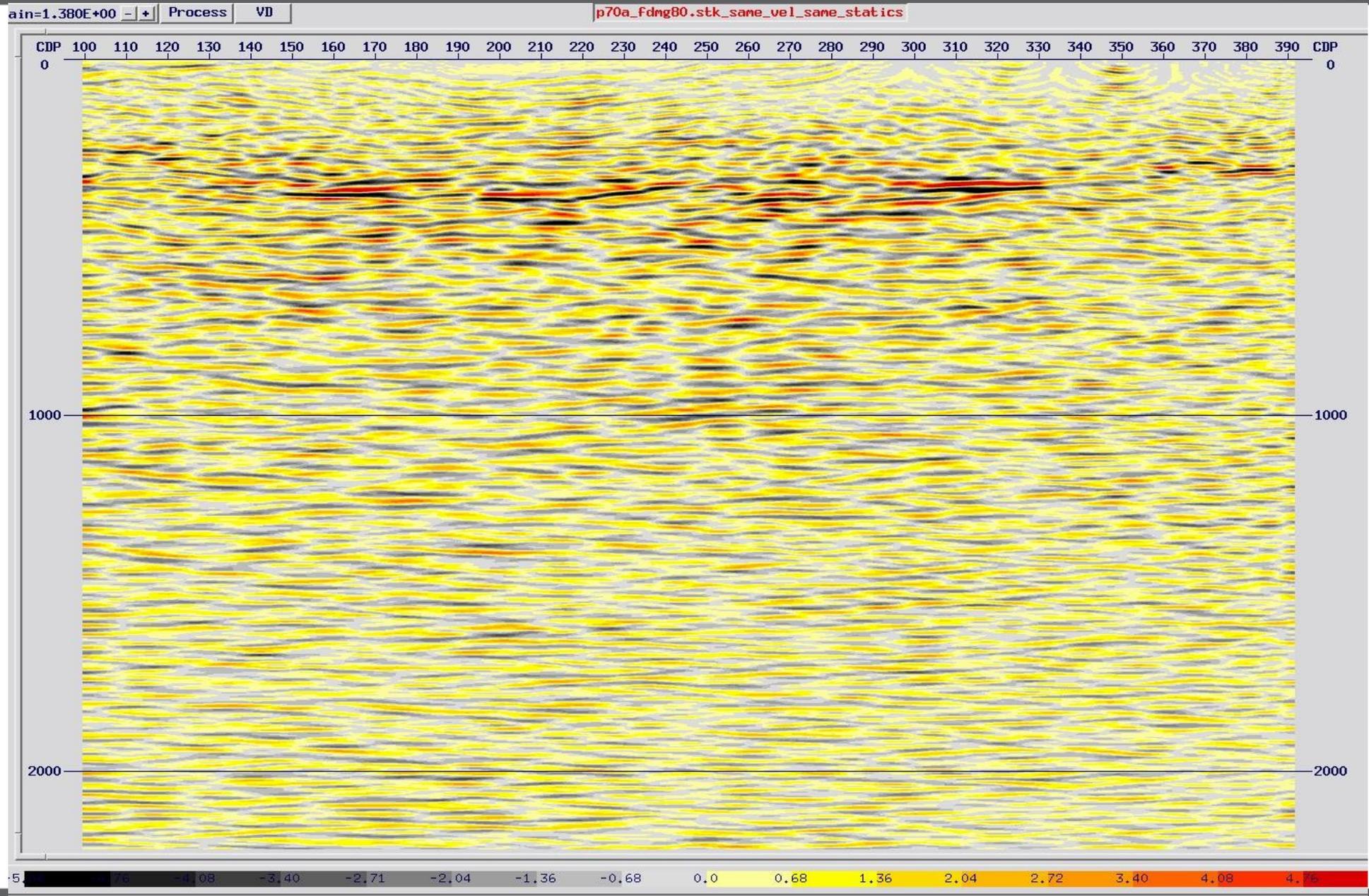
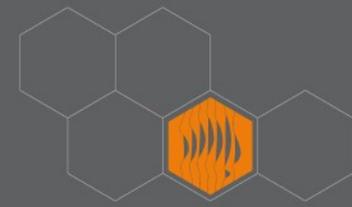
# Line 5 initial stack



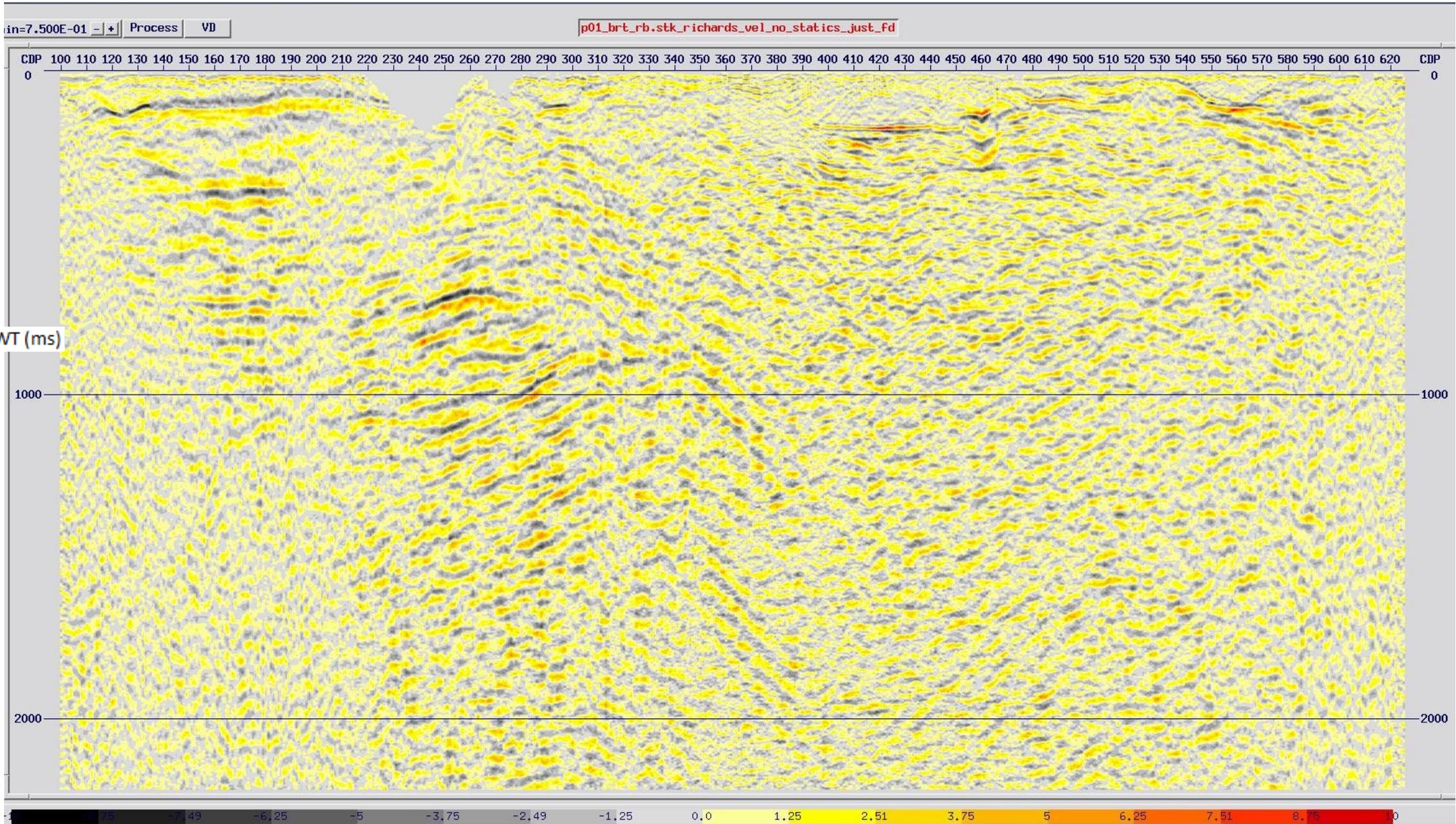
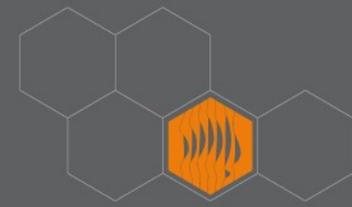
# Line 5 final stack



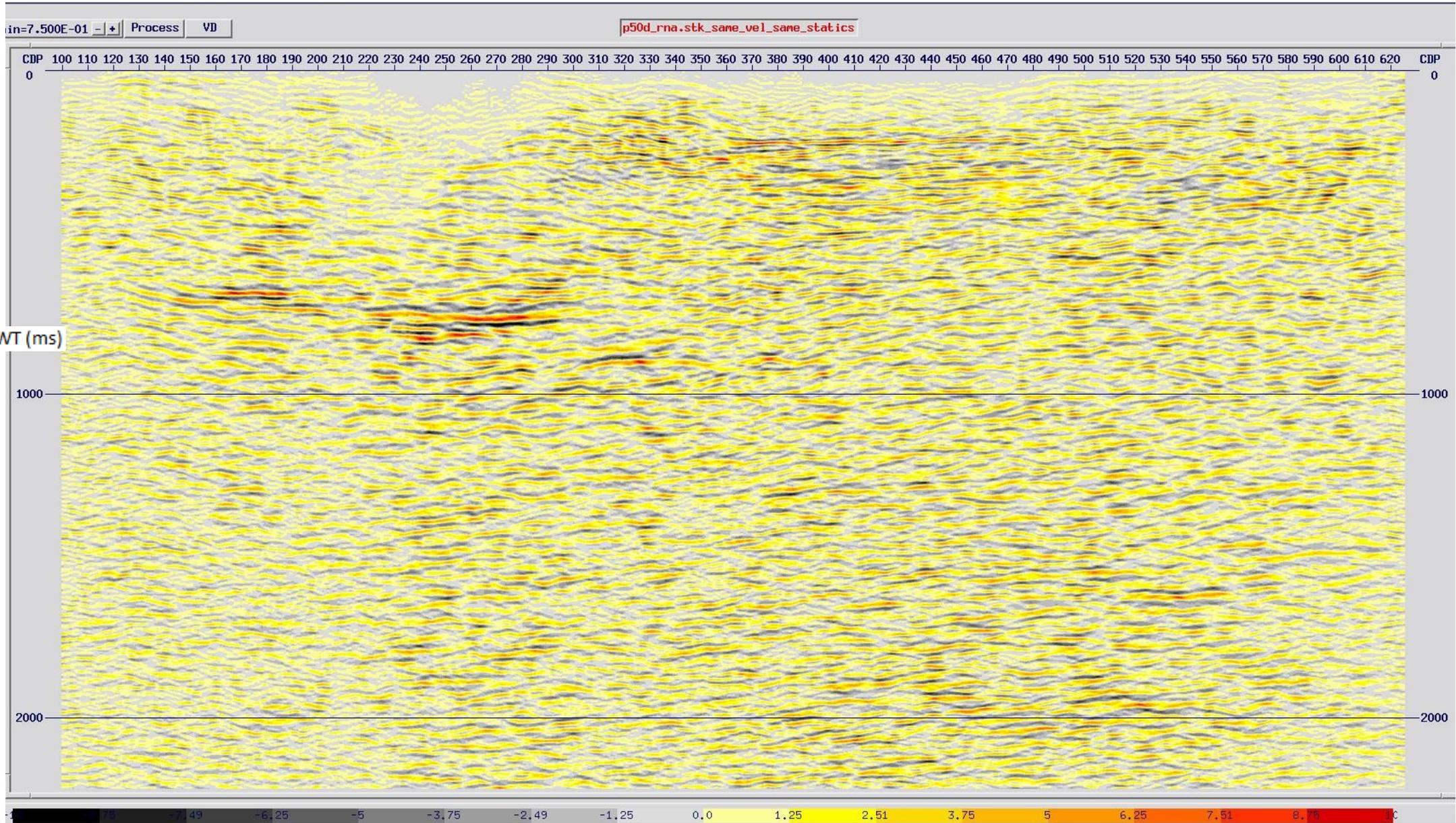
# Line 5 finite difference migration



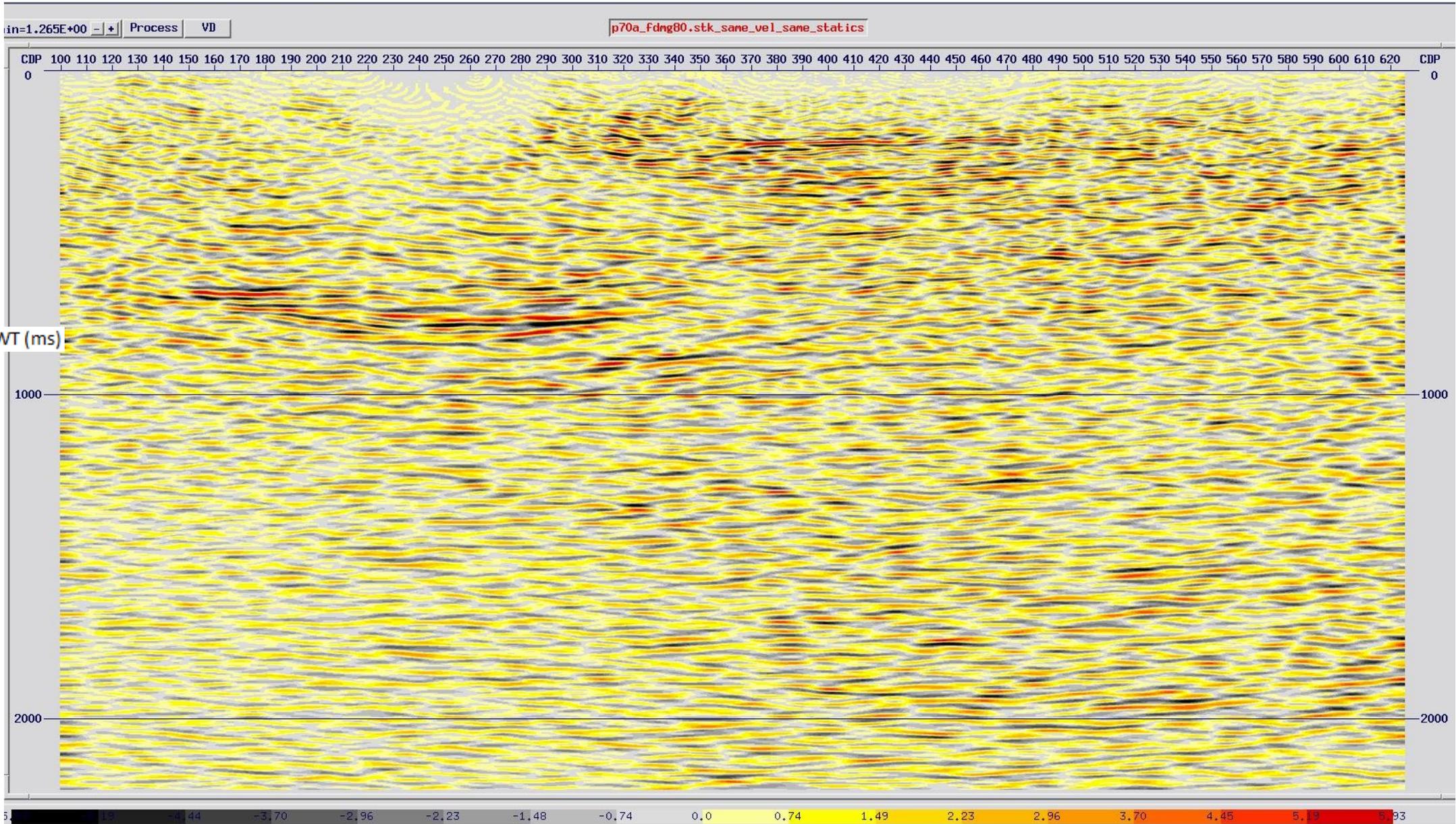
# Line 6 initial stack



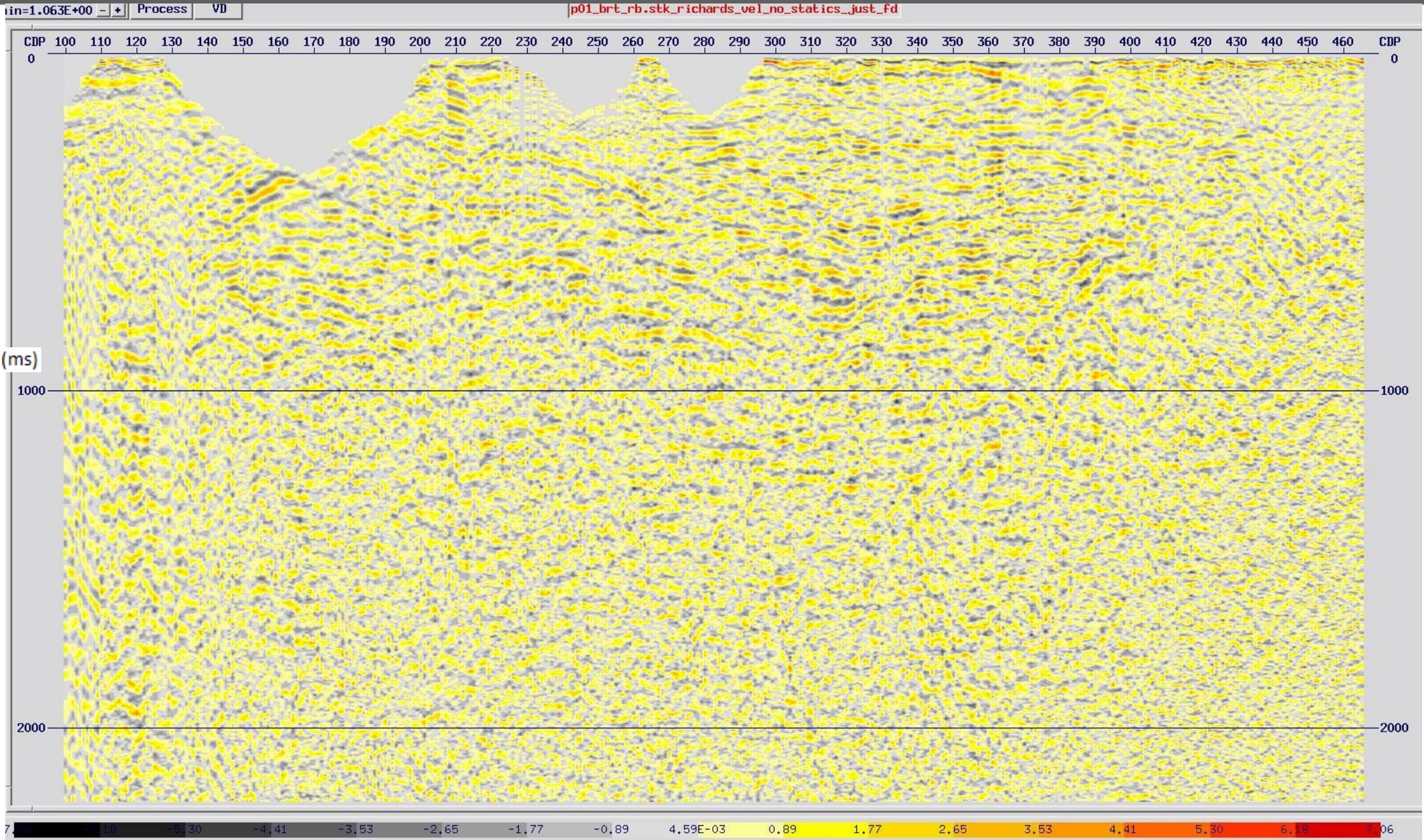
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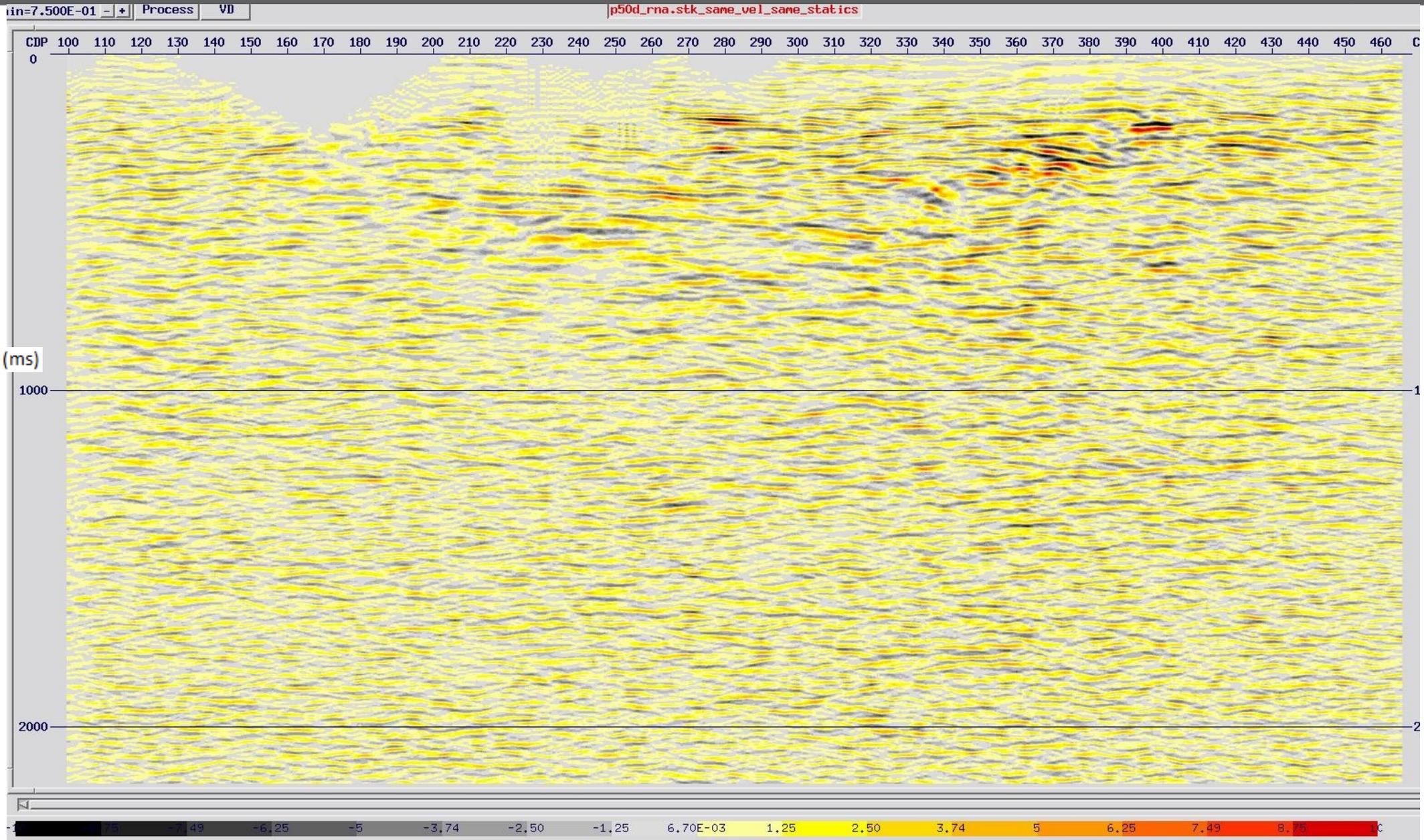
# Line 6 finite difference migration



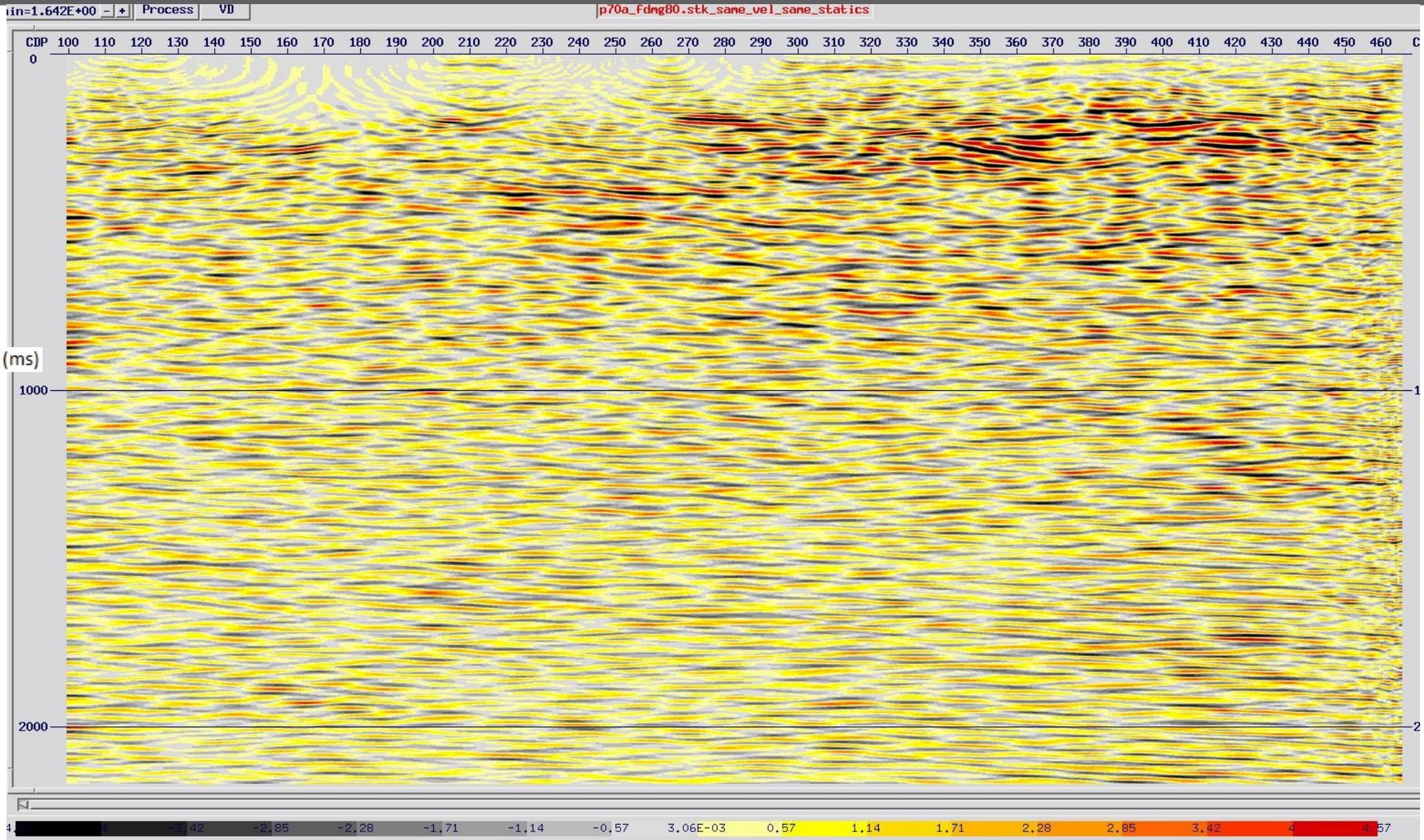
# Line 7 initial stack



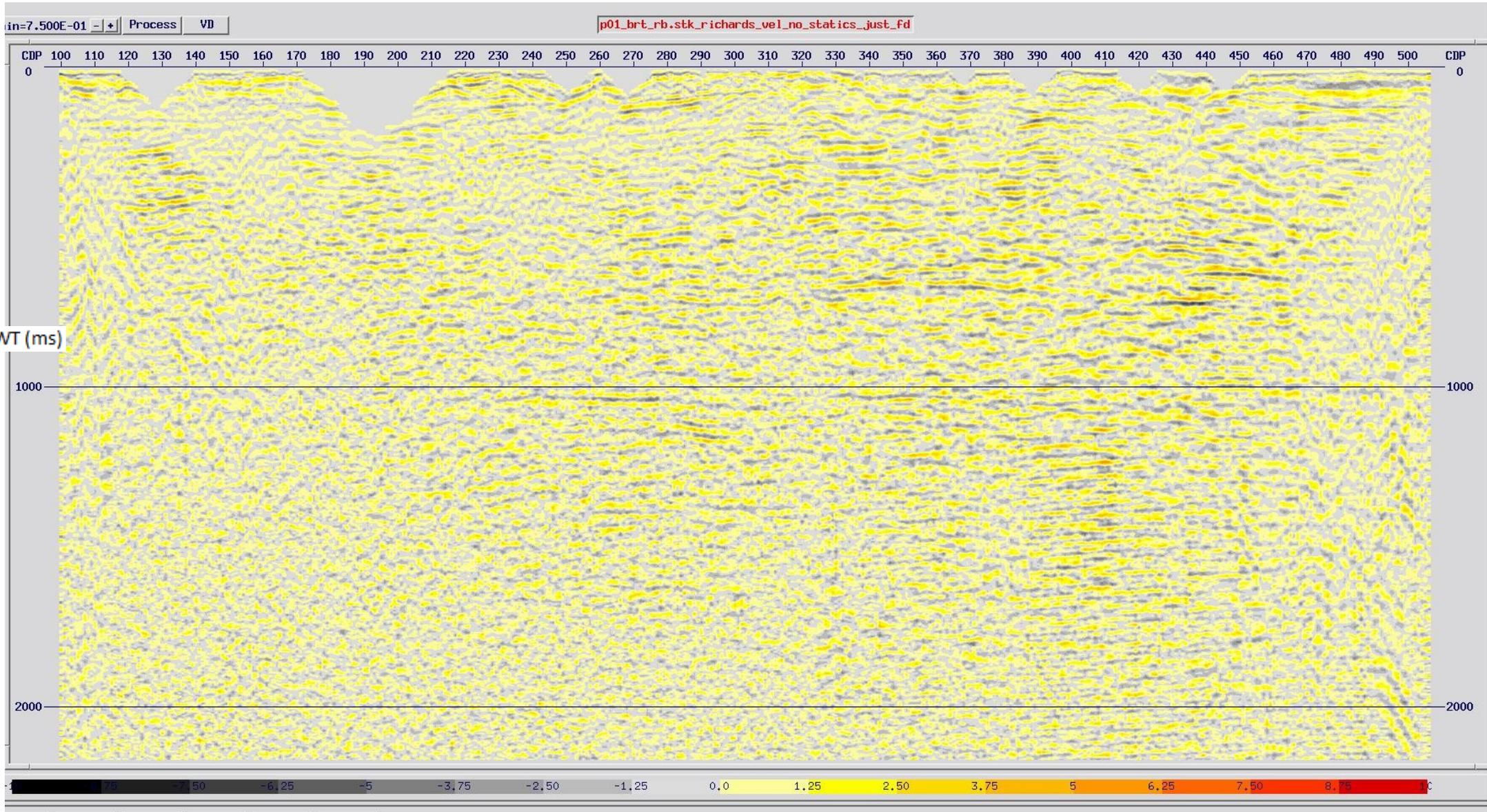
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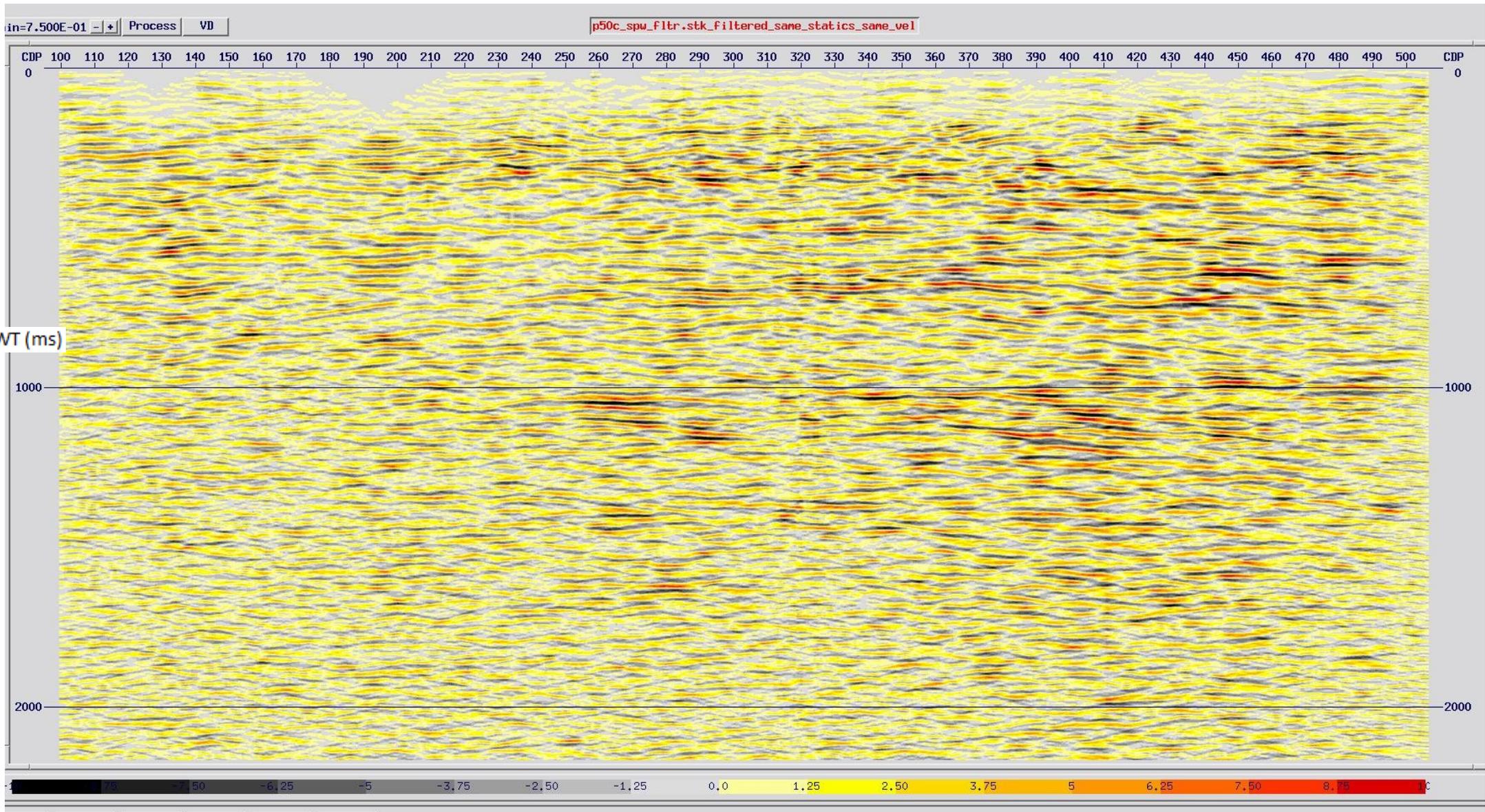
# Line 7 finite difference migration



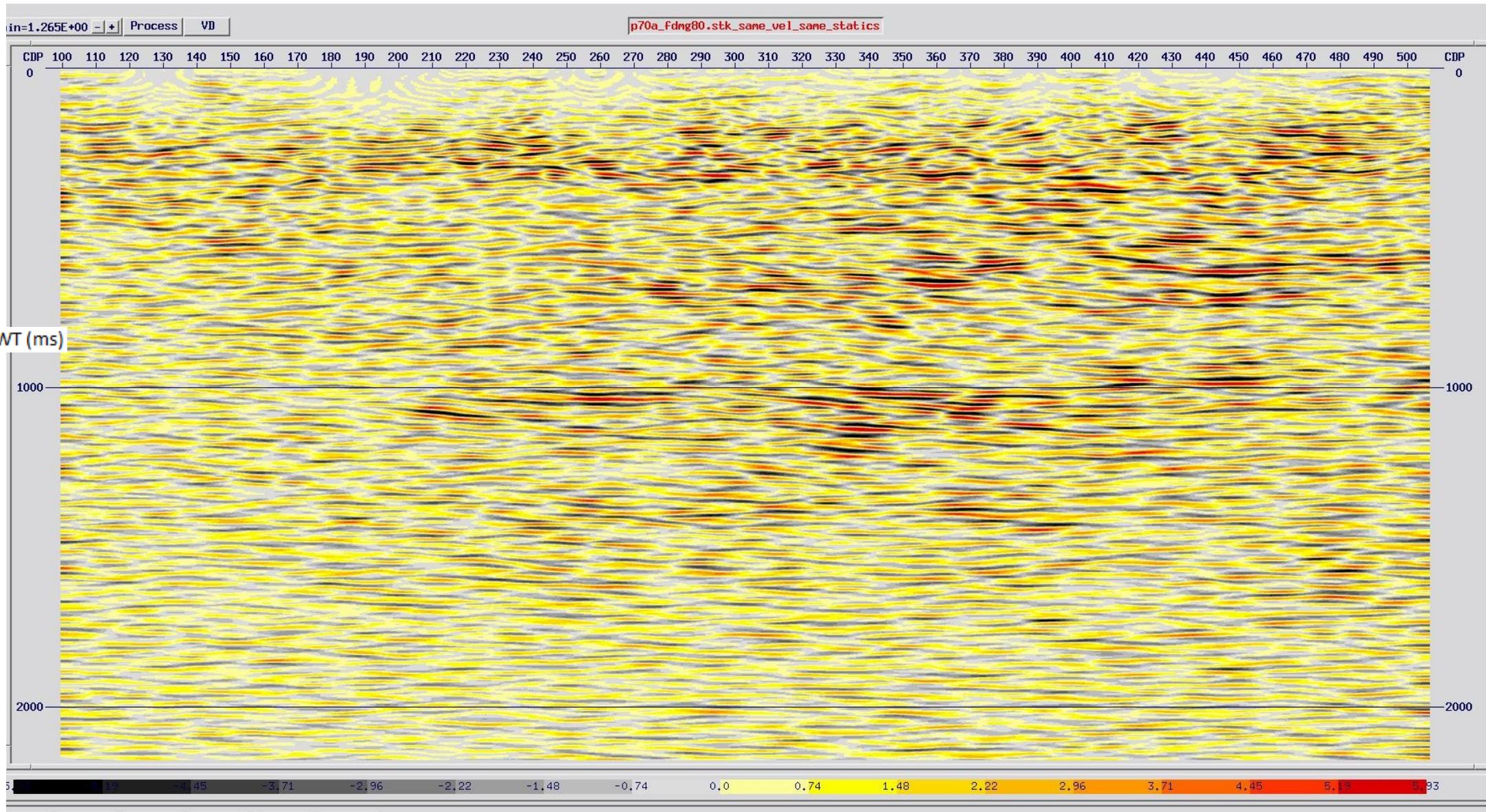
# Line 9 initial stack



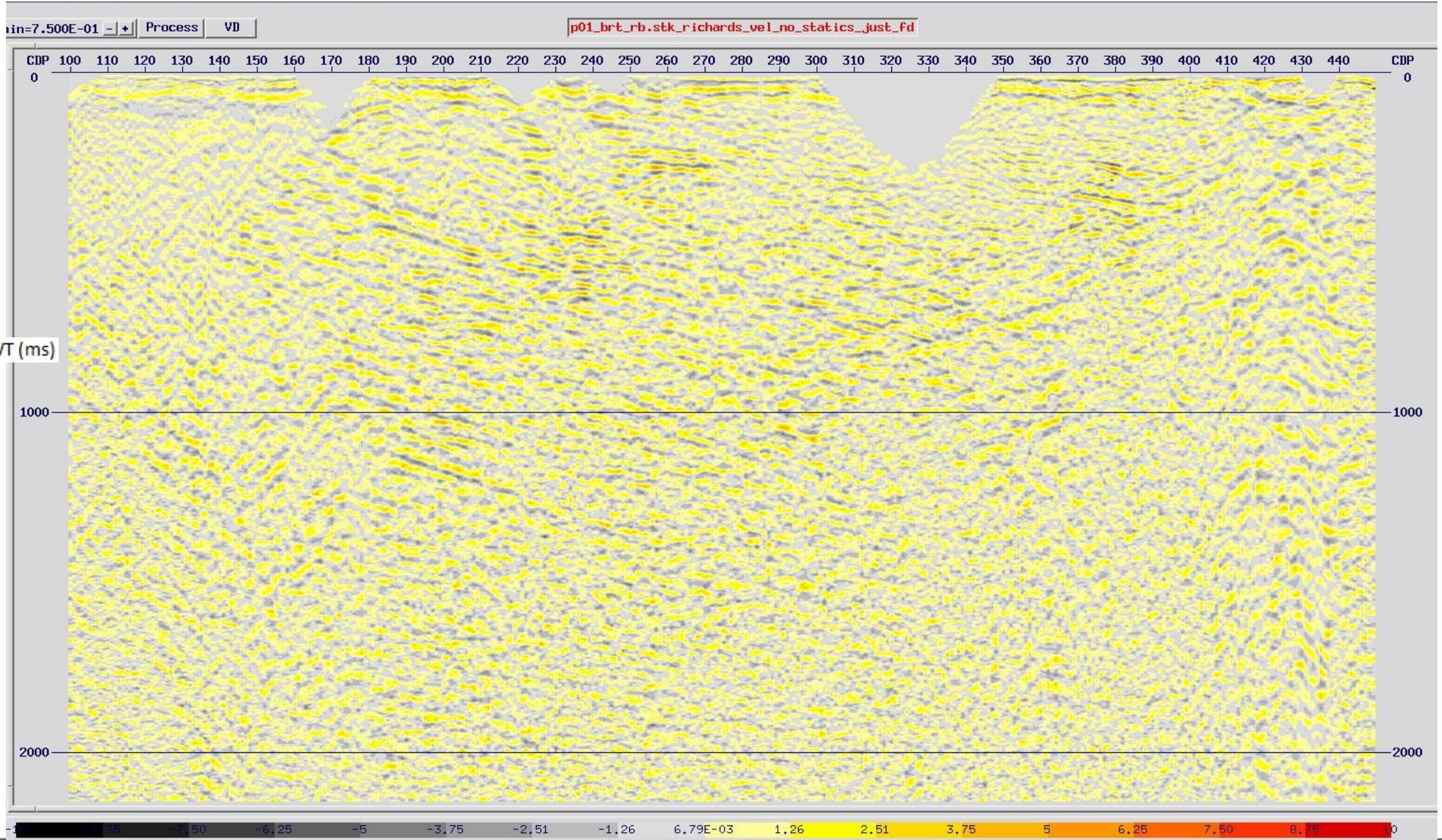
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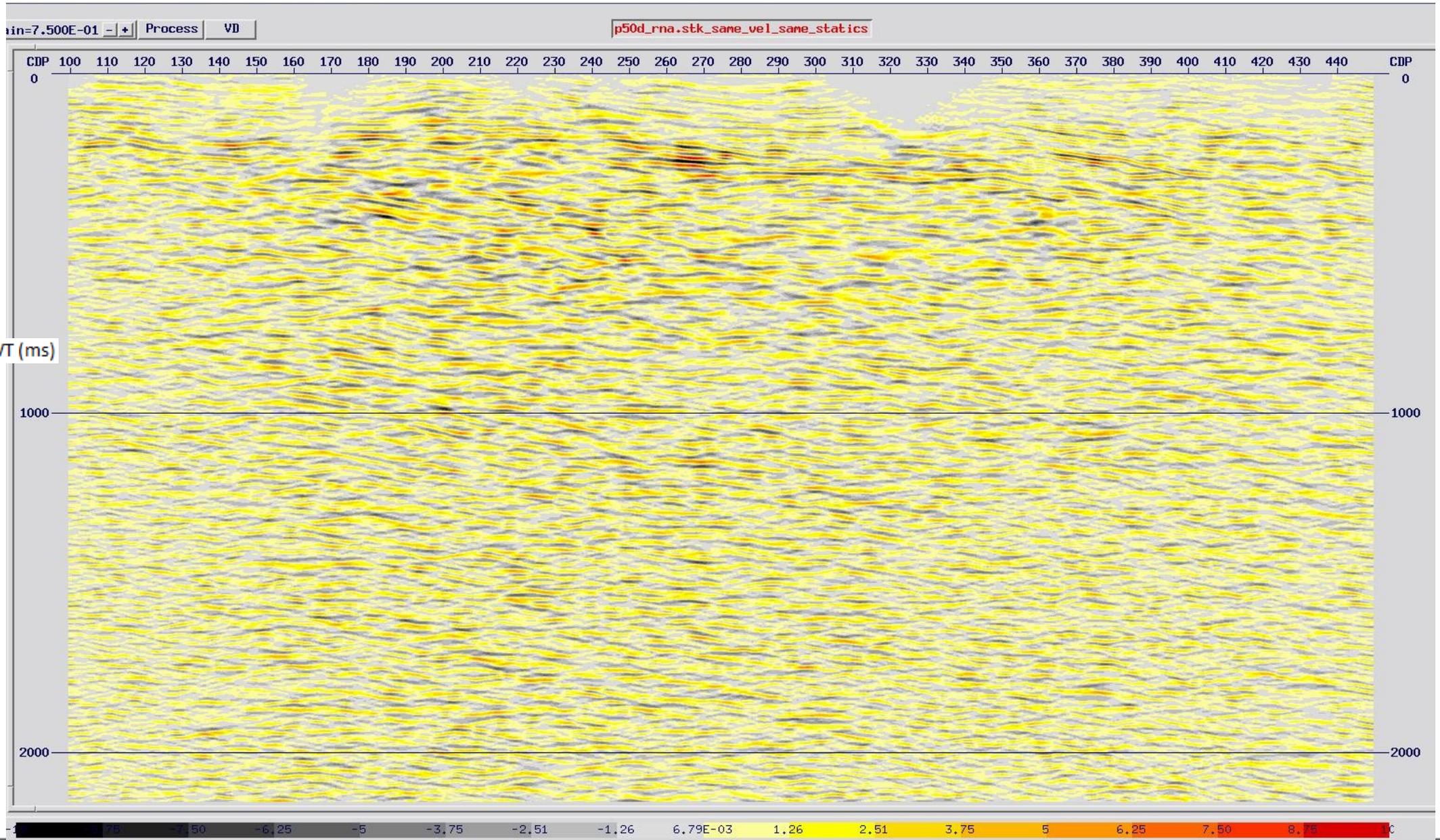
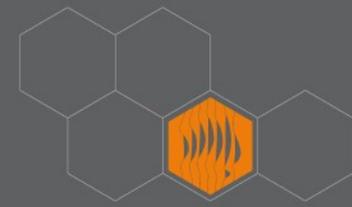
# Line 9 finite difference migration



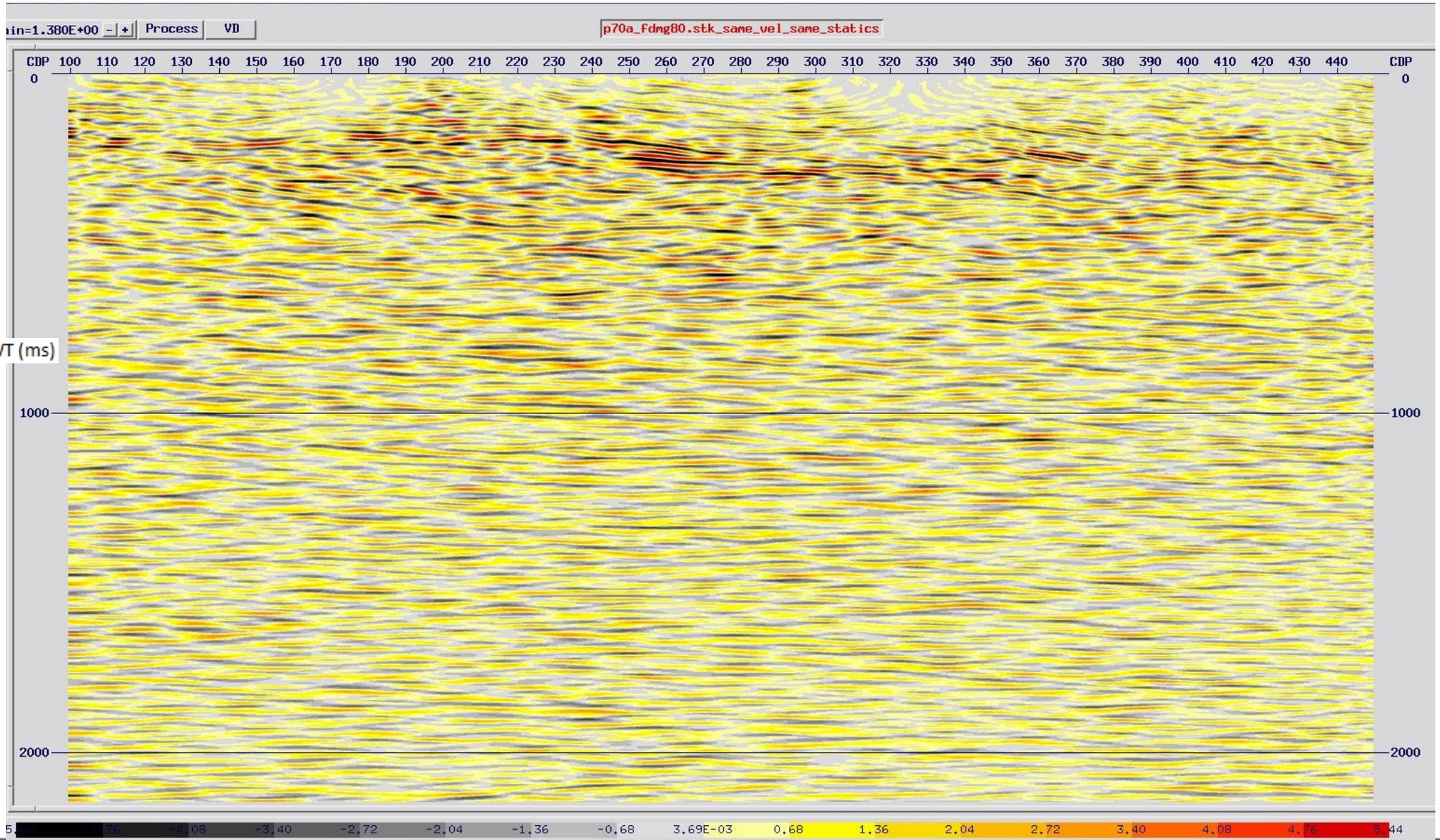
# Line 10 initial stack



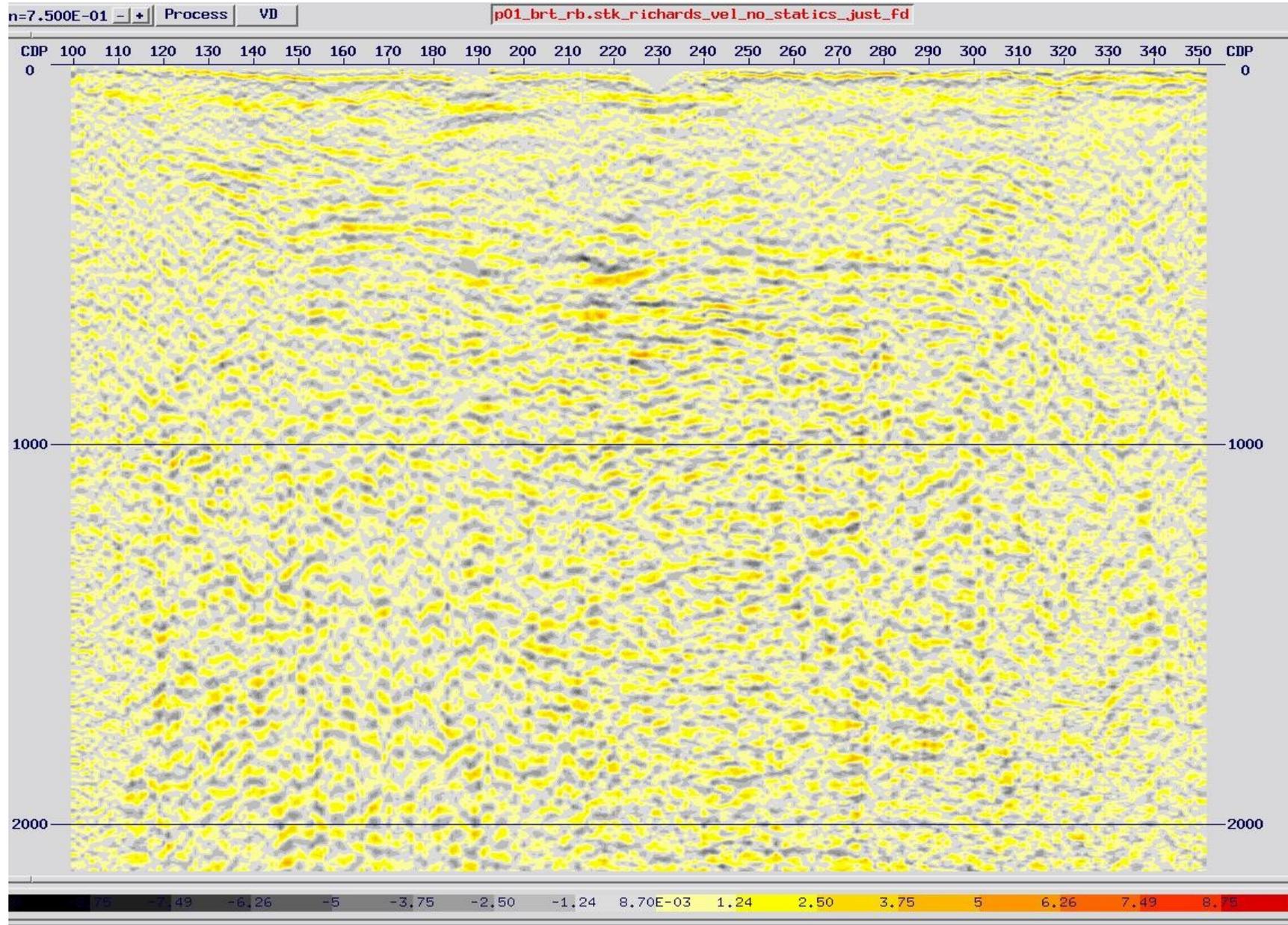
# Line 10 final stack



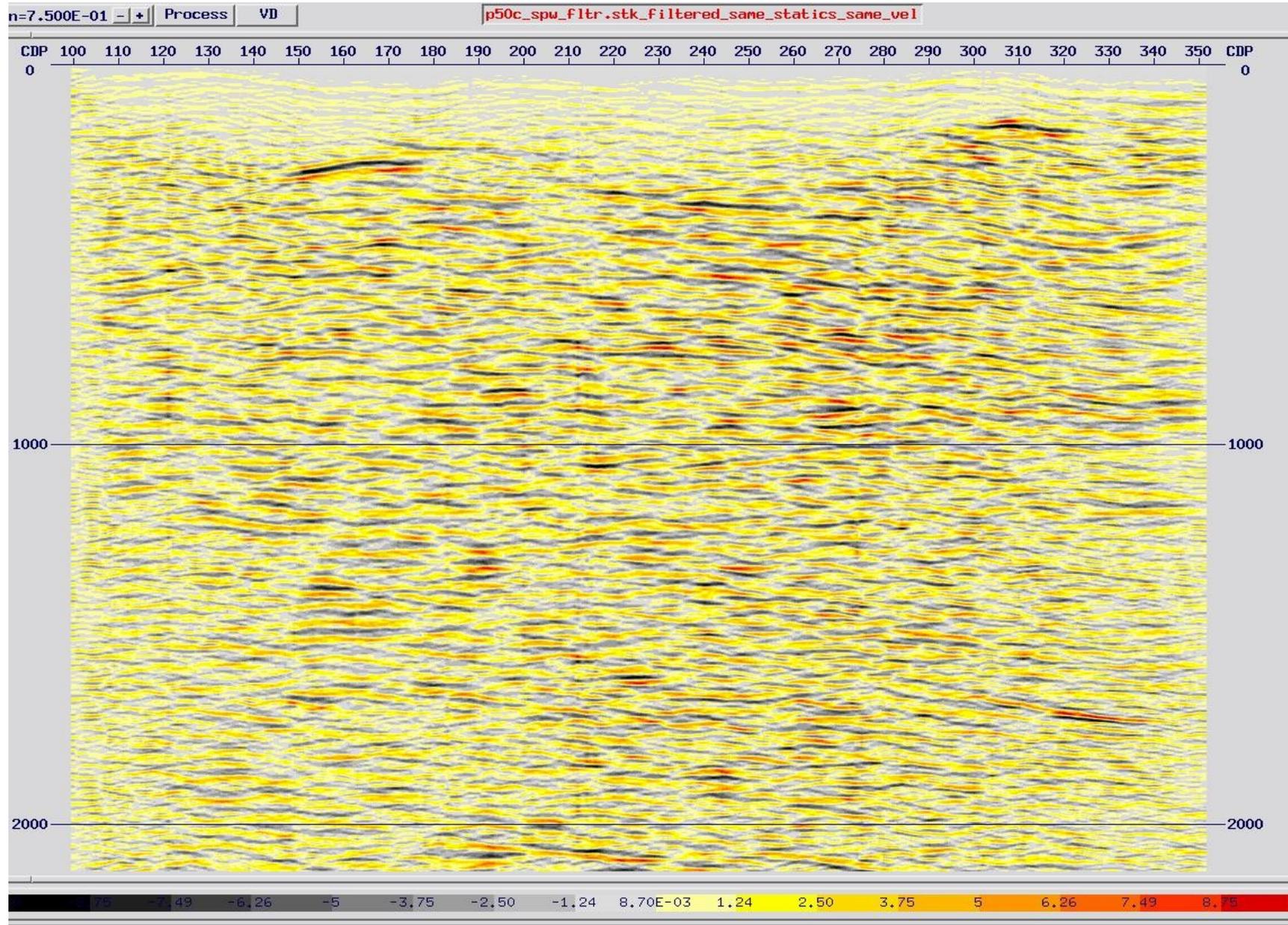
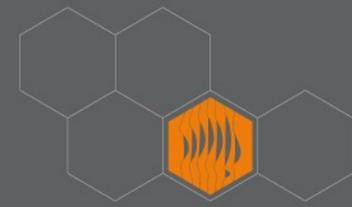
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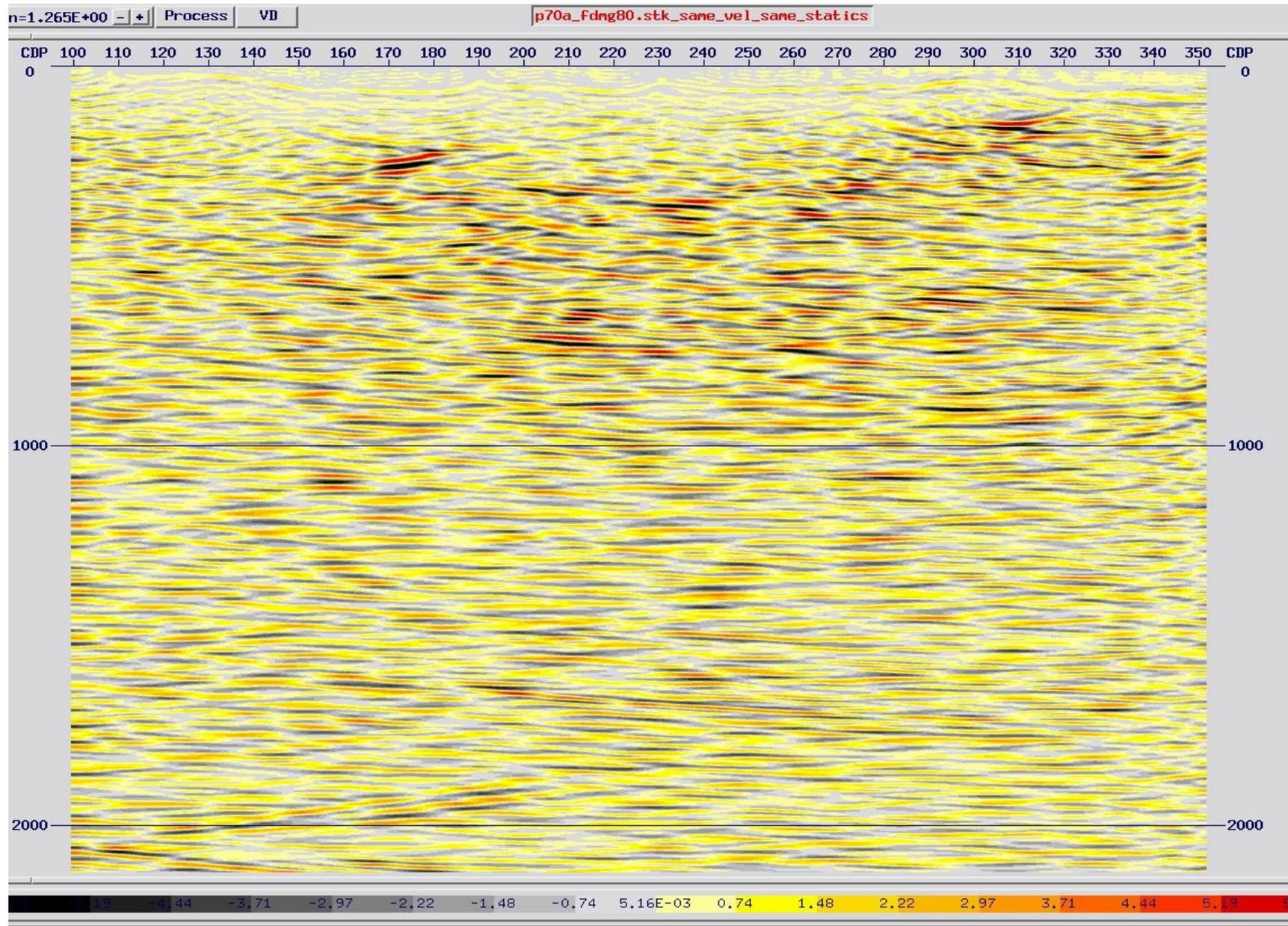
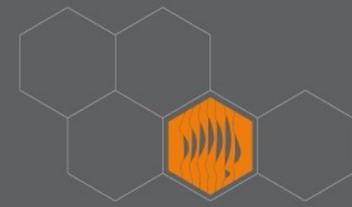
# Line 11 initial stack



# Line 11 final stack

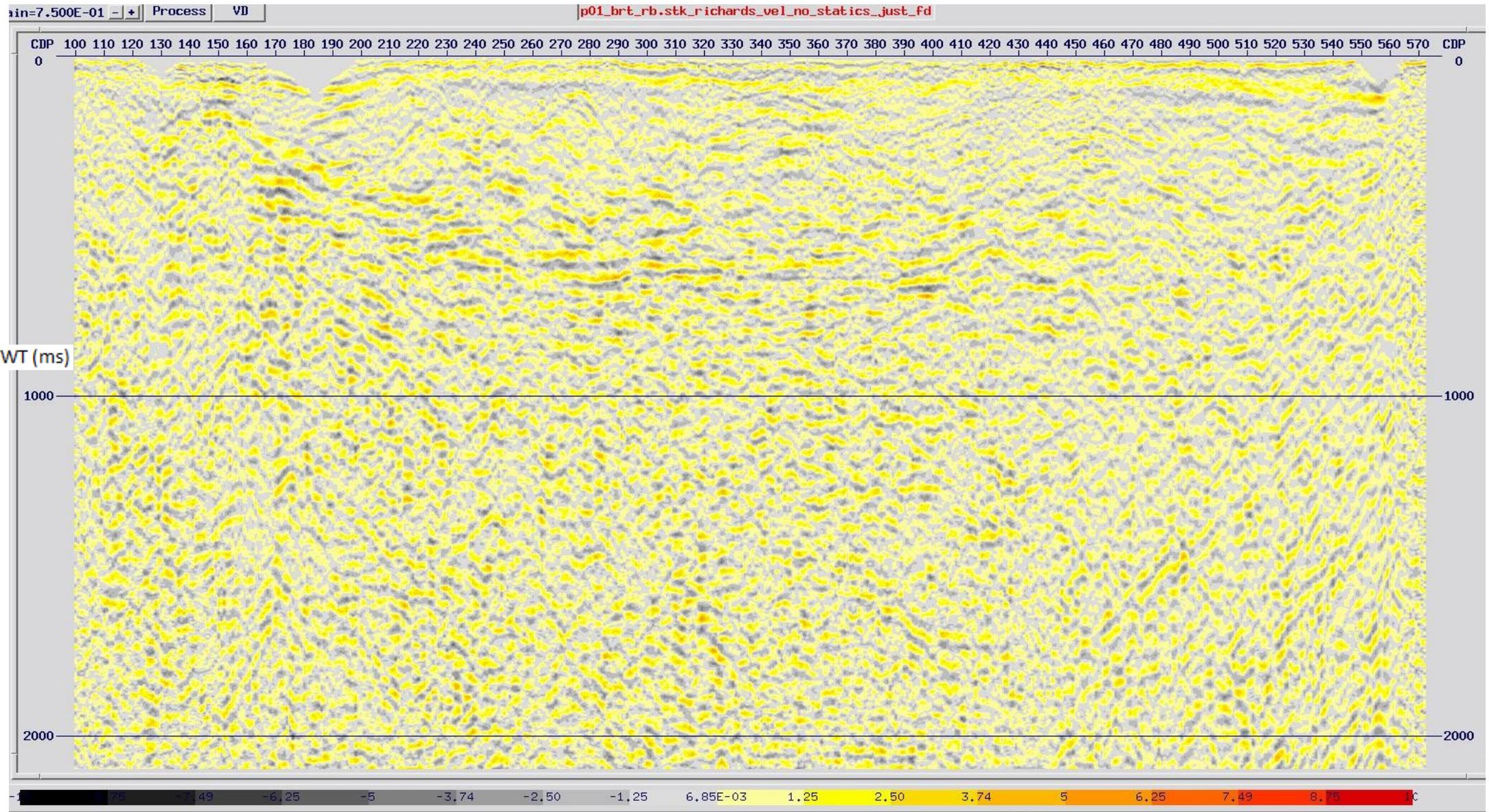
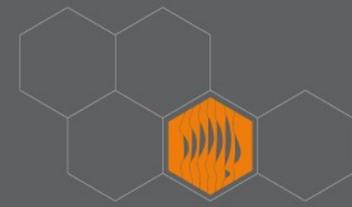


# Line 11 finite difference migration

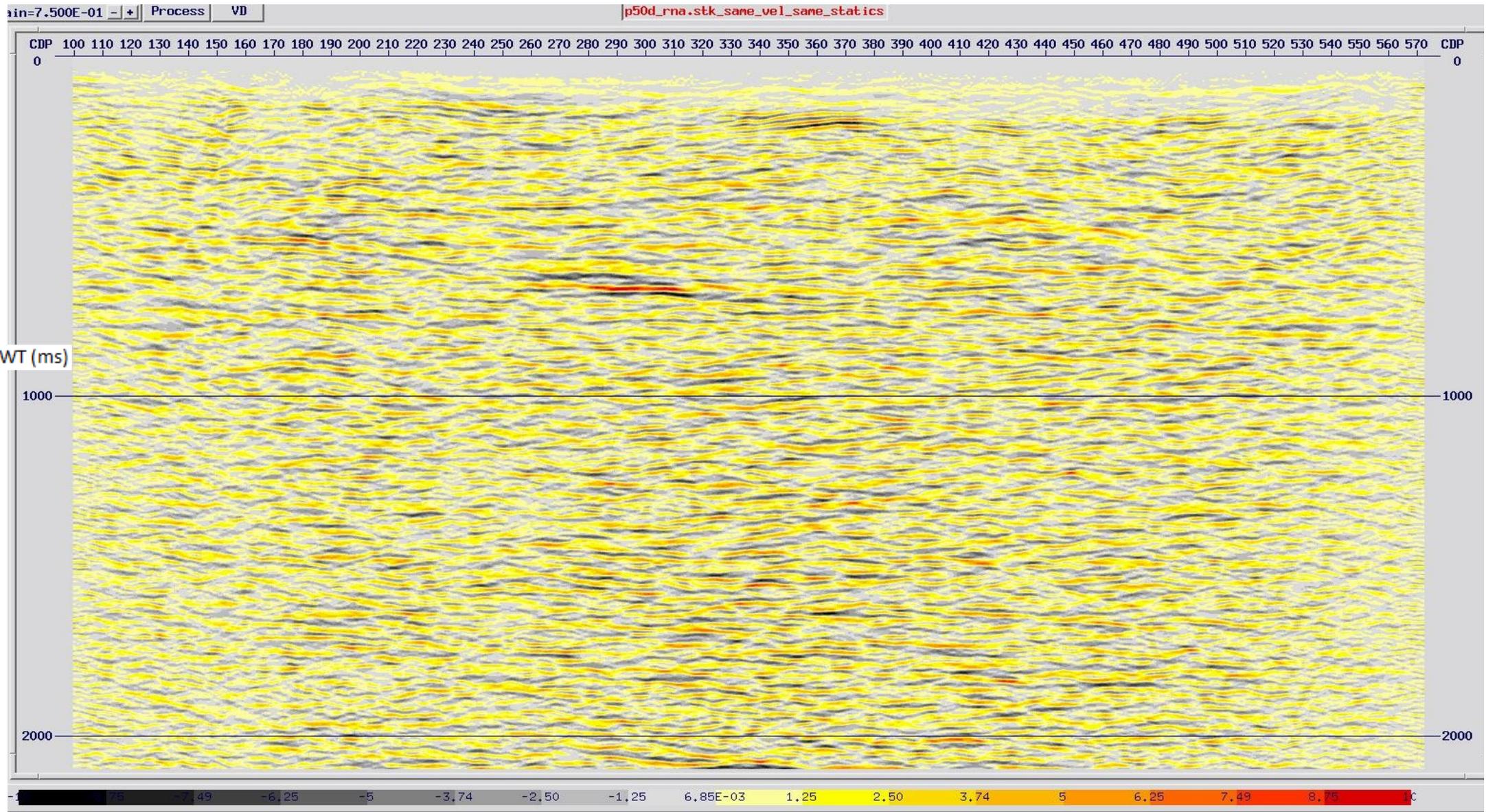


TWT (ms)

# Line 12 initial stack



# Line 12 final stack



# Line 12 finite difference migration

